

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Lanmael	Blitzer	7	3	4	8	Block		1			1		3	100 000
2	Avwei	Blitzer	7	3	4	8	Block					1		2	100 000
3	Iydhil	Blitzer	7	3	4	8	Block, Tackle					1	2	12	120 000
4	Menlaine	Blitzer	7	3	4	8	Block, Dodge		1			1	1	8	120 000
5	Althbaire	Runner	7	3	4	7	Dump-Off, Nerves of Steel	MNG	4	2				10	100 000
6	Iylan	Lineman	6	3	4	8	Block		1				2	11	90 000
7	Avnil	Lineman	6	3	4	8						1		2	70 000
8	Umnil	Lineman	6	3	4	8	Guard					1	1	7	100 000
9	Ridion	Lineman	6	3	4	8	Tackle		1	2		1		9	90 000
10	Kyrlaen	Lineman	6	3	4	8	Tackle					2	1	9	90 000
11	Yrith	Lineman	6	3	4	8	Block					3		6	90 000

Total number of players next game: 10/11

Totals (excl TV for MNG players): 8 4 0 12 7 79 970 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000

Bribes (0-3): ___ x 100 000

Extra Training (0-4): ___ x 100 000

Halfling Master Chef (0-1): ___ x 300 000

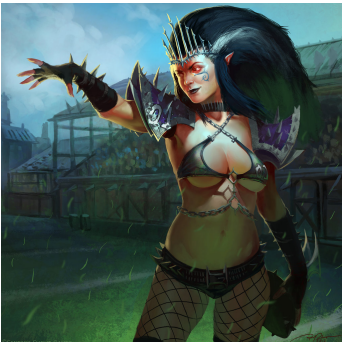
Wandering Apothecaries (0-2): ___ x 100 000

Horatio X Schottenheim (0-1): ___ x 80 000

Card budget: x 0

Gate:

FAME:



Team Goods

Rerolls: 2 x 50 000 = 100 000

Fan Factor: 3 x 10 000 = 30 000

Assistant Coaches: 0 x 10 000 = 0

Cheerleaders: 0 x 10 000 = 0

Apothecary: 1 x 50 000 = 50 000

Team Value (incl MNGs value): 1 250 000

Induced Value: 0

Match Value (TV for match): 1 150 000

Treasury: 290 000

