

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	79-es john	Blitzer	8	3	4	8	Block, +1 Ma		1	1		1	1	11	130 000
2	79-es jim	Blitzer	7	3	4	8	Block, Dodge, Leap		2	4		4	2	32	140 000
3	79-es Smiths	Catcher	8	3	4	7	Catch		1					1	90 000
4	79-es Simon	Catcher	8	3	4	7	Catch, Wrestle			4		1		14	110 000
5	79-es Sabo	Catcher	8	3	4	7	Catch, Dodge		3	3			2	22	110 000
6	79-es Anton	Lineman	6	3	4	7	-1 Av								70 000
7	79-es Albert	Lineman	6	3	4	8			1					1	70 000
8	79-es Ajtony	Lineman	6	3	4	8	1 Ni								70 000
9	79-es Andor	Lineman	6	3	4	8							1	5	70 000
10	79-es Adorján	Lineman	6	3	4	8	Wrestle					1	1	7	90 000
11	79-es Ahmed	Lineman	6	3	4	8									70 000
12	79-es Tomi	Thrower	6	3	4	8	Pass, Safe Throw		2					2	90 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 10 12 0 7 7 95 1 110 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000

Bribes (0-3): ___ x 100 000

Extra Training (0-4): ___ x 100 000

Halfling Master Chef (0-1): ___ x 300 000

Wandering Apothecaries (0-2): ___ x 100 000

Horatio X Schottenheim (0-1): ___ x 80 000

Galandril Silverwater (0-1): ___ x 50 000

Card budget: x 0

Gate:

FAME:

Team Goods

Rerolls: 3 x 50 000 = 150 000

Fan Factor: 4 x 10 000 = 40 000

Assistant Coaches: 0 x 10 000 = 0

Cheerleaders: 0 x 10 000 = 0

Apothecary: 1 x 50 000 = 50 000

Team Value (incl MNGs value): 1 350 000

Induced Value: 0

Match Value (TV for match): 1 350 000

Treasury: 50 000



