

# Tarajparaj

Race: Lizardmen

Head Coach: horadian

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Bruce	Saurus Blockers	6	4	1	9	1 Ni					1	1	7	80 000
2	Ramo	Saurus Blockers	6	4	2	9	+1 Ag	MNG				3		6	120 000
3	Johnny R.	Saurus Blockers	6	4	1	9						2		4	80 000
4	Steve	Saurus Blockers	6	4	1	9	Wrestle					3	1	11	100 000
5	David	Saurus Blockers	6	4	1	9	Block	MNG				2	1	9	100 000
6	Lemmy	Saurus Blockers	6	4	1	9	Block, 1 Ni					3	1	11	100 000
7	Tápos	Skink Runners	7	2	3	7	Dodge, Stunty, -1 Ma						1	5	60 000
8	Patti	Skink Runners	8	2	3	7	Dodge, Stunty, Sure Feet, Side Step		1	4			1	18	100 000
9	Ian	Skink Runners	8	2	3	7	Dodge, Stunty, Sure Feet, Sprint			9				27	100 000
10	Töki	Skink Runners	8	2	3	7	Dodge, Stunty			1				3	60 000

Total number of players next game: 8/10

Totals (excl TV for MNG players): 1 14 0 14 6 101 680 000

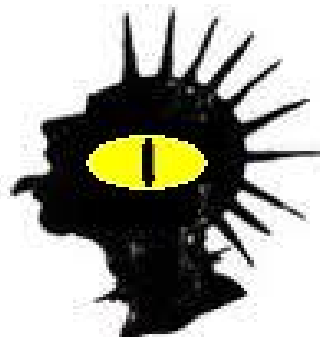
## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfling Master Chef (0-1): \_\_\_ x 300 000  
 Wandering Apothecaries (0-2): \_\_\_ x 100 000  
 Horatio X Schottenheim (0-1): \_\_\_ x 80 000  
 Card budget: x 0  
 Gate:  
 FAME:



### Team Goods

Rerolls: 3 x 60 000 = 180 000  
 Fan Factor: 5 x 10 000 = 50 000  
 Assistant Coaches: 1 x 10 000 = 10 000  
 Cheerleaders: 0 x 10 000 = 0  
 Apothecary: 1 x 50 000 = 50 000  
**Team Value (incl MNGs value): 1 190 000**  
**Induced Value: 0**  
**Match Value (TV for match): 970 000**  
 Treasury: 150 000

ROSTER BY  
**OBBLM**

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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