

Terror Elméleti Kórus

Race: Goblin

Head Coach: Khris

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Öhh,öhö	Trolls	4	5	1	9	Always Hungry, Loner, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate								110 000
2	Szutyi	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty								40 000
3	Mutyi	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty, Wrestle			1			1	8	70 000
4	Fityisz	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty			1				3	40 000
5	Hööö,h	Trolls	4	5	1	9	Always Hungry, Loner, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate, Piling On, Break Tackle					7	1	19	150 000
6	Föccsent	Looney	6	2	3	7	Chainsaw, Secret Weapon, Stunty, Dodge					1	1	7	60 000
7	Brummm	Fanatic	3	7	3	7	Ball & Chain, No Hands, Secret Weapon, Stunty					2		4	70 000
8	Fogpiszkáló	Pogoer	7	2	4	7	Dodge, Leap, Stunty, Very Long Legs, Side Step, +1 Ag			10				30	130 000
9	Gebasz	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty								40 000
10	Pimpőke	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty						1	5	40 000
11	Pergettyű	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty, Diving Tackle			1			2	13	60 000
12	Bors	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty, Diving Tackle					1	1	7	60 000
13	Nevenincs	Goblins	6	2	4	7	Dodge, Right Stuff, Stunty, +1 Ag					1	1	7	80 000
14	Genya	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty					1		2	40 000
15	Booom	Bomma	6	2	3	7	Bombardier, Dodge, Secret Weapon, Stunty								40 000
16	Genyább	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty								40 000

Total number of players next game: 16/16

Totals (excl TV for MNG players): 0 13 0 13 8 105 1 070 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 50 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Horatio X Schottenheim (0-1): ___ x 80 000
 Fink Da Fixer (0-1): ___ x 50 000
 Card budget: x 0

Gate:
 FAME:

Team Goods

Rerolls: 2 x 60 000 = 120 000
 Fan Factor: 8 x 10 000 = 80 000
 Assistant Coaches: 1 x 10 000 = 10 000
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000

Team Value (incl MNGs value): 1 330 000

Induced Value: 0

Match Value (TV for match): 1 330 000

Treasury: 180 000

ROSTER BY
OBBLM

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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