

# Sírások

Race: Shambling Undead

Head Coach: Kopi

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Xiren	Zombies	4	3	2	8	Regeneration								40 000
2	Risto	Zombies	4	3	2	8	Regeneration								40 000
3	Ullo	Zombies	4	3	2	8	Regeneration								40 000
4	Netti	Zombies	4	3	2	8	Regeneration						1	5	40 000
5	Pelle	Zombies	4	3	2	8	Regeneration					1		2	40 000
6	Inas	Zombies	4	3	2	8	Regeneration								40 000
7	Glib	Ghoul Runners	7	3	3	7	Dodge, Block			1			1	8	90 000
8	Motio	Ghoul Runners	6	3	3	7	Dodge, -1 Ma								70 000
9	Veren	Wight Blitzers	6	3	3	8	Block, Regeneration, Guard		1			1	1	8	110 000
10	Zong	Wight Blitzers	6	3	3	8	Block, Regeneration		1	1		1		6	90 000
11	Lara	Mummys	3	5	1	9	Mighty Blow, Regeneration, Guard					3	1	11	140 000
12	Kekec	Mummys	3	5	1	9	Mighty Blow, Regeneration					3		6	120 000
13	Feron	Ghoul Runners	7	3	3	7	Dodge			1				3	70 000
14	Radron	Zombies	4	3	2	8	Regeneration								40 000

Total number of players next game: 14/14

Totals (excl TV for MNG players): 2 3 0 9 4 49 970 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfling Master Chef (0-1): \_\_\_ x 300 000  
 Wandering Apothecaries (0-2): \_\_\_ x 100 000  
 Horatio X Schottenheim (0-1): \_\_\_ x 80 000  
 Card budget: x 0  
 Gate:  
 FAME:



### Team Goods

Rerolls: 3 x 70 000 = 210 000  
 Fan Factor: 8 x 10 000 = 80 000  
 Assistant Coaches: 1 x 10 000 = 10 000  
 Cheerleaders: 1 x 10 000 = 10 000  
 Apothecary: 0 x 50 000 = 0  
**Team Value (incl MNGs value): 1 280 000**  
**Induced Value: 0**  
**Match Value (TV for match): 1 280 000**  
 Treasury: 60 000

ROSTER BY  
**OBBLM**