

Mighty Spirit

Race: Human

Head Coach: enpoknor

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Bardun	Lineman	6	3	3	8	1 Ni	MNG					1	5	50 000
2	Hamria	Lineman	6	3	3	8									50 000
3	Debty	Lineman	6	3	3	8									50 000
4	Lafchael	Lineman	6	3	3	8							1	5	50 000
5	Ordfast	Lineman	6	3	3	8									50 000
6	Vidmuel	Lineman	6	3	3	8									50 000
11	Dicald	Blitzer	7	3	3	8	Block, Mighty Blow		1	1		1		6	110 000
12	Trewor	Blitzer	7	3	3	8	Block								90 000
13	Heta	Blitzer	7	3	3	8	Block, Guard					2	1	9	110 000
14	Ofred	Blitzer	7	3	3	8	Block			1		1		5	90 000
21	Mactheodu	Thrower	6	3	3	8	Sure Hands, Pass, Accurate		7				1	12	90 000
99	Joseph	Catcher	8	2	3	7	Catch, Dodge								60 000

Total number of players next game: 11/12

Totals (excl TV for MNG players): 8 2 0 4 4 42 800 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Horatio X Schottenheim (0-1): ___ x 80 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 50 000 = 150 000
 Fan Factor: 5 x 10 000 = 50 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
Team Value (incl MNGs value): 1 100 000
Induced Value: 0
Match Value (TV for match): 1 050 000
 Treasury: 60 000

ROSTER BY
OBBLM

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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