

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	guzzenbang	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty	MNG		1				3	40 000
2	karahmakk	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty								40 000
3	grezzokha	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty						1	5	40 000
4	B'lakk	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty								40 000
5	zukmehh	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty, Side Step, Diving Tackle			1		2	2	17	80 000
6	kressshum	Goblins	5	2	3	7	Dodge, Right Stuff, Stunty, Block, -1 Ma		1			3	1	12	70 000
7	buzzagg	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty, Side Step		1			3	1	12	60 000
8	Furkankahh	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty						1	5	40 000
9	nitkelumma	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty								40 000
10	El CacTusi	Goblins	6	2	3	7	Dodge, Right Stuff, Stunty								40 000
15	Skullaah	Trolls	4	5	1	9	Always Hungry, Loner, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate, Guard, Block					4	2	18	160 000
16	Breendoom	Trolls	4	5	1	9	Always Hungry, Loner, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate, Guard					4	1	13	130 000
17	boomassh	Bomma	6	2	3	7	Bombardier, Dodge, Secret Weapon, Stunty								40 000
18	sawwiiiee	Looney	6	2	3	7	Chainsaw, Secret Weapon, Stunty						1	5	40 000
19	killahhhjuuuhh	Fanatic	3	8	3	7	Ball & Chain, No Hands, Secret Weapon, Stunty, Mighty Blow, +1 St					4	2	18	140 000
20	loopaaaa	Pogoer	7	2	3	7	Dodge, Leap, Stunty, Very Long Legs, Catch, Side Step			6		3		24	110 000

Total number of players next game: 15/16

Totals (excl TV for MNG players): 2 8 0 23 12 132 1 070 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

## Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 50 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfling Master Chef (0-1): \_\_\_ x 300 000  
 Wandering Apothecaries (0-2): \_\_\_ x 100 000  
 Horatio X Schottenheim (0-1): \_\_\_ x 80 000  
 Fink Da Fixer (0-1): \_\_\_ x 50 000  
 Card budget: x 0

Gate:

FAME:



## Team Goods

Rerolls: 3 x 60 000 = 180 000  
 Fan Factor: 2 x 10 000 = 20 000  
 Assistant Coaches: 0 x 10 000 = 0  
 Cheerleaders: 0 x 10 000 = 0  
 Apothecary: 1 x 50 000 = 50 000  
**Team Value (incl MNGs value): 1 360 000**  
**Induced Value: 0**  
**Match Value (TV for match): 1 320 000**  
 Treasury: 120 000

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