

# Élünk Még 2

Race: Necromantic Horror

Head Coach: Bowen

| Nr | Name     | Position       | MA | ST | AG | AV | Skills and Injuries                                         | MNG | CP | TD | Int | Cas | MVP | SPP | Value   |
|----|----------|----------------|----|----|----|----|-------------------------------------------------------------|-----|----|----|-----|-----|-----|-----|---------|
| 1  | Bukott   | Wight Blitzers | 6  | 3  | 3  | 8  | Block, Regeneration, Guard                                  |     |    | 1  |     | 2   | 1   | 12  | 110 000 |
| 2  | Parkőr   | Wight Blitzers | 6  | 3  | 3  | 8  | Block, Regeneration, Tackle, 1 Ni                           |     |    | 2  |     | 2   | 1   | 15  | 110 000 |
| 3  | Falost   | Ghoul Runners  | 7  | 3  | 3  | 7  | Dodge                                                       |     |    | 1  |     |     |     | 3   | 70 000  |
| 4  | Legenda  | Ghoul Runners  | 7  | 4  | 3  | 7  | Dodge, Block, +1 St                                         |     | 1  | 3  |     | 3   | 1   | 21  | 140 000 |
| 5  | Ellis    | Flesh Golem    | 4  | 4  | 2  | 9  | Regeneration, Stand Firm, Thick Skull                       |     |    |    |     | 2   |     | 4   | 110 000 |
| 6  | Brain    | Flesh Golem    | 4  | 4  | 2  | 9  | Regeneration, Stand Firm, Thick Skull                       |     |    |    |     |     |     |     | 110 000 |
| 7  | Wolverin | Werewolves     | 7  | 4  | 3  | 8  | Claw/Claws, Frenzy, Regeneration, Block, +1 St, -1 Ma, 1 Ni |     |    | 4  |     | 3   | 2   | 28  | 190 000 |
| 8  | Faütő    | Werewolves     | 8  | 3  | 3  | 8  | Claw/Claws, Frenzy, Regeneration, Block                     |     |    | 2  |     | 1   |     | 8   | 140 000 |
| 9  | Fakéz    | Zombies        | 4  | 3  | 2  | 8  | Regeneration, Block                                         |     | 1  |    |     | 1   | 2   | 13  | 60 000  |
| 10 | Faláb    | Zombies        | 4  | 3  | 2  | 8  | Regeneration, Guard                                         |     | 1  |    |     | 1   | 1   | 8   | 70 000  |
| 13 | Fasirt   | Zombies        | 4  | 3  | 1  | 8  | Regeneration, -1 Ag                                         |     |    |    |     | 2   |     | 4   | 40 000  |
| 15 | Celes    | Zombies        | 4  | 3  | 2  | 8  | Regeneration                                                |     |    |    |     | 1   | 1   | 7   | 40 000  |
|    |          |                |    |    |    |    |                                                             |     |    |    |     |     |     |     |         |
|    |          |                |    |    |    |    |                                                             |     |    |    |     |     |     |     |         |
|    |          |                |    |    |    |    |                                                             |     |    |    |     |     |     |     |         |
|    |          |                |    |    |    |    |                                                             |     |    |    |     |     |     |     |         |

Total number of players next game: 12/12

Totals (excl TV for MNG players): 3 13 0 18 9 123 1 190 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

## Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfling Master Chef (0-1): \_\_\_ x 300 000  
 Wandering Apothecaries (0-2): \_\_\_ x 100 000  
 Horatio X Schottenheim (0-1): \_\_\_ x 80 000  
 Card budget: x 0  
 Gate:  
 FAME:



## Team Goods

Rerolls: 4 x 70 000 = 280 000  
 Fan Factor: 6 x 10 000 = 60 000  
 Assistant Coaches: 0 x 10 000 = 0  
 Cheerleaders: 0 x 10 000 = 0  
 Apothecary: 0 x 50 000 = 0  
**Team Value (incl MNGs value): 1 530 000**  
**Induced Value: 0**  
**Match Value (TV for match): 1 530 000**  
 Treasury: 60 000

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■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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