

# Gyászhuszárók

Race: Necromantic Horror

Head Coach: Kopi

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Count Andersen	Werewolves	8	3	3	8	Claw/Claws, Frenzy, Regeneration, Block, Tackle, Mighty Blow			3		10	1	34	190 000
3	Sir Christopher Hatton	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull								110 000
4	Sir Robert Eden	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull, Block					4	1	13	130 000
5	Frederick Paget	Wight Blitzers	6	3	3	8	Block, Regeneration, Tackle, Mighty Blow, Guard			4		8	1	33	150 000
6	John Talbot	Wight Blitzers	6	3	3	8	Block, Regeneration, Guard		1			1	1	8	110 000
7	Thomas Pitt	Ghoul Runners	7	3	3	7	Dodge, Block, Sure Hands, Side Step			12		1		38	130 000
8	Charlotte Pitt	Ghoul Runners	7	3	3	7	Dodge, Block		1	3				10	90 000
9	Ash	Zombies	4	3	2	8	Regeneration						1	5	40 000
10	Boneface	Zombies	4	3	2	8	Regeneration, Wrestle					1	1	7	60 000
11	Coe	Zombies	4	3	2	8	Regeneration						1	5	40 000
12	Dayton	Zombies	4	3	2	8	Regeneration, Wrestle					4	1	13	60 000
14	Trrro-Kin	Zombies	4	3	2	8	Regeneration						1	5	40 000
15	Vrishak	Zombies	4	3	2	8	Regeneration, Wrestle						2	10	60 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 2 22 0 29 11 181 1 210 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfling Master Chef (0-1): \_\_\_ x 300 000  
 Wandering Apothecaries (0-2): \_\_\_ x 100 000  
 Horatio X Schottenheim (0-1): \_\_\_ x 80 000  
 Card budget: x 0  
 Gate:  
 FAME:



### Team Goods

Rerolls: 3 x 70 000 = 210 000  
 Fan Factor: 8 x 10 000 = 80 000  
 Assistant Coaches: 0 x 10 000 = 0  
 Cheerleaders: 0 x 10 000 = 0  
 Apothecary: 0 x 50 000 = 0  
**Team Value (incl MNGs value): 1 500 000**  
**Induced Value: 0**  
**Match Value (TV for match): 1 500 000**  
 Treasury: 430 000

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**OBBLM**

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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