

# Renegades of Darkness

Race: Chaos Dwarf

Head Coach: Vihar

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Kragus	Bull Centaur Blitzers	6	4	2	9	Sprint, Sure Feet, Thick Skull, Block, Break Tackle					5	2	20	170 000
2	Trimolus	Bull Centaur Blitzers	6	4	2	9	Sprint, Sure Feet, Thick Skull, Block, Mighty Blow		1	2		6		19	170 000
3	Skorbuther	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull					1		2	70 000
4	Osainoc	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard, Mighty Blow					4	2	18	110 000
5	Usmuroh	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard					5	2	20	90 000
6	Abaloub	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard					1	1	7	90 000
7	Zerged	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Mighty Blow					1	1	7	90 000
8	Kwart	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull								70 000
9	Grazuka	Hobgoblin	6	3	3	7				1			1	8	40 000
10	Dirk	Hobgoblin	6	3	3	8	Block, +1 Av			5		1	3	32	90 000
11	Ukrek	Hobgoblin	6	3	3	7	Sure Hands, Block, Tackle		2	8		1	1	33	100 000
12	Yogurt	Hobgoblin	6	3	3	7				1				3	40 000
16	ZabaZaba	Enslaved Minotaur	5	5	2	9	Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal, Break Tackle, Stand Firm, +1 Av			1		10	2	33	220 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 3 18 0 35 15 202 1 350 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfling Master Chef (0-1): \_\_\_ x 300 000  
 Wandering Apothecaries (0-2): \_\_\_ x 100 000  
 Horatio X Schottenheim (0-1): \_\_\_ x 80 000  
 Card budget: x 0  
 Gate:  
 FAME:



### Team Goods

Rerolls: 3 x 70 000 = 210 000  
 Fan Factor: 10 x 10 000 = 100 000  
 Assistant Coaches: 3 x 10 000 = 30 000  
 Cheerleaders: 3 x 10 000 = 30 000  
 Apothecary: 1 x 50 000 = 50 000  
**Team Value (incl MNGs value): 1 770 000**  
**Induced Value: 0**  
**Match Value (TV for match): 1 770 000**  
 Treasury: 190 000

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■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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