

Punktum

Race: Chaos Regenade

Head Coach: discret

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Peque	Minotaur	5	5	2	8	Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal, Stand Firm					3		6	170 000
2	Al Taslino	Ogre	5	5	2	9	Loner, Bone-Head, Mighty Blow, Thick Skull, Throw Team-Mate, Guard, 1 Ni			1		1	1	10	160 000
3	'Simply' Tony	Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate, Piling On					5		10	130 000
4	Pain VIII	Renegade Skaven Li	7	3	3	7	Animosity, Block			1		2	1	12	70 000
5	Little Green Stone'eater	Renegade Goblin	6	2	3	7	Animosity, Dodge, Right Stuff, Stunty, Two Heads						3	15	60 000
6	Bilerot Vomit Flesh	Renegade Human Li	6	3	3	8	Kick		1				1	6	70 000
7	Dorjak Sureclaw	Renegade Human Li	7	3	3	8	Kick-Off Return, +1 Ma			2			3	21	100 000
8	Slarga Foulstrike	Renegade Human Li	6	3	3	8	Pass		2	1		1	1	12	70 000
9	Withergrasp Doubledrool	Renegade Human Li	6	3	3	8			2			1		4	50 000
10	Galmen Goreblade	Renegade Human Li	6	3	3	8	Guard			2				6	70 000
11	Alassea Tinúviel	Renegade Dark Elf L	6	3	4	8	Animosity, Leap		2	3				11	90 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 7 10 0 13 10 113 1 040 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Horatio X Schottenheim (0-1): ___ x 80 000
 Papa Skullbones (0-1): ___ x 80 000
 Card budget: x 0

Gate:
FAME:



Team Goods

Rerolls: 3 x 70 000 = 210 000
 Fan Factor: 7 x 10 000 = 70 000
 Assistant Coaches: 1 x 10 000 = 10 000
 Cheerleaders: 1 x 10 000 = 10 000
 Apothecary: 1 x 50 000 = 50 000

Team Value (incl MNGs value): 1 390 000

Induced Value: 0

Match Value (TV for match): 1 390 000

Treasury: 110 000

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