

Har Ganeth Reapers

Race: Dark Elf

Head Coach: Mortel

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
5	Vinevit	Runner	7	3	4	7	Dump-Off, Accurate, Leader*		7					7	100 000
7	Naulgin	Blitzer	7	3	4	8	Block, Dodge, Side Step		1	2		2	2	21	140 000
8	Nituhbar	Blitzer	7	3	5	8	Block, Dodge, +1 Ag		2	3			1	16	160 000
9	Iyaox	Blitzer	7	3	4	8	Block, Dodge		2	1		1	1	12	120 000
10	Neldor	Blitzer	7	3	5	8	Block, Dodge, +1 Ag			2			2	16	160 000
11	Zakilir	Lineman	6	3	4	8	Block*					1		2	70 000
12	Vorlat	Lineman	6	3	4	8	Guard, Block*		1			1	1	8	100 000
13	Dorakaun	Lineman	6	3	4	8	1 Ni								70 000
14	Inatelen	Lineman	6	3	4	8	Block		1			1	1	8	90 000
15	Hidarket	Lineman	6	3	4	8	Kick		2				1	7	90 000
16	Lerzes	Lineman	6	3	4	8			1			1		3	70 000
30	Boxzsák	Journeyman	6	3	4	8	Loner								70 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 17 8 0 7 9 100 1 240 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Horatio X Schottenheim (0-1): ___ x 80 000
 Card budget: x 0

Gate:

FAME:

Team Goods

Rerolls: 2 x 50 000 = 100 000
 Fan Factor: 2 x 10 000 = 20 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000

Team Value (incl MNGs value): 1 410 000

Induced Value: 0

Match Value (TV for match): 1 410 000

Treasury: 40 000

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