

# Sea-at-Ale Sea-dwarves

Race: Dwarf

Head Coach: Petee CarryOn

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
3	Russli Warson	Runner	6	4	3	8	Sure Hands, Thick Skull, Block, Strip Ball, +1 St		1	11		1		36	170 000
20	Jermi (P)Lane	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Mighty Blow					4		8	90 000
24	Marshion (Beast) Lynch	Runner	6	3	3	8	Sure Hands, Thick Skull, Leader, Block*			3				9	120 000
25	Richi Sureman	Blitzer	5	3	3	9	Block, Thick Skull, Mighty Blow, Guard			1		2	2	17	120 000
29	Earli Thomas	Troll Slayer	5	3	2	9	Block, Dauntless, Frenzy, Thick Skull, Juggernaut, Pro, Mighty Blow*, +1 Av					13	1	31	180 000
31	Kami The Chancellor	Troll Slayer	5	3	2	8	Block, Dauntless, Frenzy, Thick Skull, Guard, Mighty Blow*					1	1	7	130 000
50	Kiji Wright	Blocker	4	3	2	9	Block, Tackle, Thick Skull								70 000
54	Bobbi Warbear	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Mighty Blow					3	1	11	90 000
56	Cliffi Anvil	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Mighty Blow					2	1	9	90 000
59	Roni Power	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard					1	1	7	90 000
72	Mikion Bennett	Blitzer	5	3	3	9	Block, Thick Skull, Mighty Blow		1			1	1	8	100 000
76	Ifedi The Main	Deathroller	4	7	1	10	Loner, Break Tackle, Dirty Player, Juggernaut, Mighty Blow, No Hands, Secret Weapon, Stand Firm, Guard					2	1	9	180 000
79	Ethan Poci	Blocker	4	3	2	9	Block, Tackle, Thick Skull								70 000
88	Jimmy Graham	Blocker	4	3	2	9	Block, Tackle, Thick Skull								70 000

Total number of players next game: 14/14

Totals (excl TV for MNG players): 2 15 0 30 9 152 1 570 000

### Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfling Master Chef (0-1): \_\_\_ x 300 000  
 Wandering Apothecaries (0-2): \_\_\_ x 100 000  
 Horatio X Schottenheim (0-1): \_\_\_ x 80 000  
 Card budget: x 0  
 Gate:  
 FAME:



### Team Goods

Rerolls: 3 x 50 000 = 150 000  
 Fan Factor: 6 x 10 000 = 60 000  
 Assistant Coaches: 0 x 10 000 = 0  
 Cheerleaders: 0 x 10 000 = 0  
 Apothecary: 1 x 50 000 = 50 000  
**Team Value (incl MNGs value): 1 830 000**  
**Induced Value: 0**  
**Match Value (TV for match): 1 830 000**  
 Treasury: 40 000

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■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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