

# Sötét Térítők

Race: Dark Elf

Head Coach: Mortel

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
2	Dhirlodh	Witch Elf	7	3	4	7	Frenzy, Dodge, Jump Up, Wrestle		1	3		1		12	130 000
5	Vinevit	Runner	7	4	4	7	Dump-Off, Accurate, Leader*, +1 St		8	1			2	21	170 000
7	Naulgin	Blitzer	7	3	4	8	Block, Fend, Frenzy		3	1		1	2	18	140 000
8	Nituhbar	Blitzer	7	3	4	8	Block, Side Step		3	1				6	120 000
9	Iyaox	Blitzer	6	3	4	8	Block, -1 Ma								100 000
10	Neldor	Blitzer	7	4	4	8	Block, Fend, +1 St			2		2	2	20	170 000
11	Zakilir	Lineman	6	3	4	8	Block*			1				3	90 000
12	Vorlat	Lineman	6	3	4	8	Fend, Side Step, Block*			2			2	16	130 000
13	Dorakaun	Lineman	6	3	4	8	Kick		1			1	1	8	90 000
14	Inatelen	Lineman	6	3	4	8									70 000
15	Hidarket	Lineman	6	3	4	8									70 000
16	Lerzes	Lineman	6	3	4	8	Wrestle		2				1	7	90 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 18 11 0 5 10 111 1 370 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfling Master Chef (0-1): \_\_\_ x 300 000  
 Wandering Apothecaries (0-2): \_\_\_ x 100 000  
 Horatio X Schottenheim (0-1): \_\_\_ x 80 000  
 Card budget: x 0  
 Gate:  
 FAME:



### Team Goods

Rerolls: 2 x 50 000 = 100 000  
 Fan Factor: 4 x 10 000 = 40 000  
 Assistant Coaches: 0 x 10 000 = 0  
 Cheerleaders: 0 x 10 000 = 0  
 Apothecary: 1 x 50 000 = 50 000  
**Team Value (incl MNGs value): 1 560 000**  
**Induced Value: 0**  
**Match Value (TV for match): 1 560 000**  
 Treasury: 190 000

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