

# Badland Operatorz

Race: Orc

Head Coach: Messor

| Nr | Name             | Position          | MA | ST | AG | AV | Skills and Injuries   | MNG | CP | TD | Int | Cas | MVP | SPP | Value   |
|----|------------------|-------------------|----|----|----|----|---|-----|----|----|-----|-----|-----|-----|---------|
| 1  | Mat Best         | Lineman           | 5  | 3  | 3  | 9  |   |     |    |    |     |     |     |     | 50 000  |
| 2  | Garand Thumb     | Lineman           | 5  | 3  | 3  | 9  |   |     |    |    |     |     |     |     | 50 000  |
| 3  | Derek Weida      | Lineman           | 5  | 3  | 3  | 9  |   |     |    |    |     | 1   |     | 2   | 50 000  |
| 8  | John McAleese    | Blitzer           | 6  | 3  | 3  | 9  | Block, Sure Hands, Guard, Dodge   |     |    | 9  |     |     | 1   | 32  | 150 000 |
| 9  | Kyle Lamb        | Blitzer           | 6  | 4  | 3  | 9  | Block, Mighty Blow, Tackle, +1 St   |     |    | 2  | 1   | 18  |     | 44  | 170 000 |
| 10 | Rábel László     | Blitzer           | 6  | 3  | 3  | 9  | Block, Guard, Mighty Blow   |     |    | 1  |     | 3   | 2   | 19  | 120 000 |
| 11 | Chris Costa      | Blitzer           | 6  | 3  | 3  | 9  | Block, Guard, Tackle  |     |    | 2  |     |     | 2   | 16  | 120 000 |
| 12 | Gabe Suarez      | Black Orc Blocker | 4  | 4  | 2  | 9  | Mighty Blow   |     |    |    |     | 2   | 2   | 14  | 100 000 |
| 13 | Richard Marcinko | Black Orc Blocker | 4  | 4  | 2  | 9  | Block, Mighty Blow  |     |    | 1  |     | 5   | 2   | 23  | 120 000 |
| 14 | Larry Vickers    | Black Orc Blocker | 4  | 4  | 2  | 9  | Block, Guard  |     |    |    |     | 3   | 3   | 21  | 120 000 |
| 16 | Zero             | Troll             | 4  | 5  | 1  | 9  | Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate, Guard, Block |     |    |    |     | 12  | 1   | 29  | 160 000 |
|    |                  |                   |    |    |    |    |   |     |    |    |     |     |     |     |         |
|    |                  |                   |    |    |    |    |   |     |    |    |     |     |     |     |         |
|    |                  |                   |    |    |    |    |   |     |    |    |     |     |     |     |         |
|    |                  |                   |    |    |    |    |   |     |    |    |     |     |     |     |         |
|    |                  |                   |    |    |    |    |   |     |    |    |     |     |     |     |         |


Total number of players next game: 11/11

Totals (excl TV for MNG players): 0 15 1 44 13 200 1 210 000

| Induced Stars and Mercenaries | MA | ST | AG | AV | Skills | CP | TD | Int | Cas | MVP | SPP | Value |
|-------------------------------|----|----|----|----|--------|----|----|-----|-----|-----|-----|-------|
|                               |    |    |    |    |        |    |    |     |     |     |     |       |

**Inducements** (for next match)

- Bloodweiser Babes (0-2): \_\_\_ x 50 000
- Bribes (0-3): \_\_\_ x 100 000
- Extra Training (0-4): \_\_\_ x 100 000
- Halfling Master Chef (0-1): \_\_\_ x 300 000
- Wandering Apothecaries (0-2): \_\_\_ x 100 000
- Horatio X Schottenheim (0-1): \_\_\_ x 80 000
- Fink Da Fixer (0-1): \_\_\_ x 50 000
- Card budget: x 0
- Gate:
- FAME:



**Team Goods**

- Rerolls: 3 x 60 000 = 180 000
- Fan Factor: 10 x 10 000 = 100 000
- Assistant Coaches: 0 x 10 000 = 0
- Cheerleaders: 0 x 10 000 = 0
- Apothecary: 1 x 50 000 = 50 000
- Team Value (incl MNGs value): 1 540 000**
- Induced Value: 0**
- Match Value (TV for match): 1 540 000**
- Treasury: 340 000