

Silibili Bengals Juniors

Race: Lizardmen

Head Coach: FaVi

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Kkk'layton "Király" LeFejed	Journeyman	8	2	3	7	Dodge, Stunty, Loner								60 000
2	Ttt'omasss "Sürge" Laaawl	Skink Runners	8	2	3	7	Dodge, Stunty, Side Step, Sprint		1	5			1	21	100 000
3	Ssshaaawn "Sepró" William	Skink Runners	8	2	3	7	Dodge, Stunty, Side Step, Strip Ball			1		2	1	18	110 000
4	Joe "Spuri" Mikksszon II.	Skink Runners	8	2	3	7	Dodge, Stunty, Sprint	MNG	1			1	1	8	80 000
5	Andy "Rozsdás" Ddd'aaaltt	Skink Runners	8	2	3	7	Dodge, Stunty, Sprint, Sure Feet, 1 Ni	MNG		2		1	2	18	100 000
6	Jeff "Bogyós" Ddd'liskkel	Skink Runners	8	2	3	7	Dodge, Stunty			1				3	60 000
7	Ddd'le "Lökd" Kkk'iiilkpatttl	Journeyman	8	2	3	7	Dodge, Stunty, Loner								60 000
8	Laaandy "Rugd" Bbb'ullock	Skink Runners	8	2	3	7	Dodge, Stunty, Sneaky Git			3			1	14	80 000
9	A.J. "Füles" Gleen	Journeyman	8	2	3	7	Dodge, Stunty, Loner								60 000
11	Dzzsovanni "Futre" Belnald	Skink Runners	8	3	4	7	Dodge, Stunty, +1 St, +1 Ag			3	2	2	1	22	150 000
17	Hemlock	Star	8	2	3	7	Legacy, Loner, Block, Dodge, Side Step, Jump Up, Stab, Stunty, Fan Favourite								170 000
18	Slibli	Star	7	4	1	9	Legacy, Loner, Block, Grab, Guard, Stand Firm, Fan Favourite								250 000
20	Ttt'leey "Ugra" Hopppkins	Kroxigor	7	5	1	8	Loner, Bone-Head, Mighty Blow, Prehensile Tail, Thick Skull, Break Tackle, Block, +1 Ma, -1 Av					7	3	35	220 000

Total number of players next game: 11/13

Totals (excl TV for MNG players): 2 15 2 13 10 139 1 320 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Horatio X Schottenheim (0-1): ___ x 80 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 60 000 = 180 000
 Fan Factor: 5 x 10 000 = 50 000
 Assistant Coaches: 1 x 10 000 = 10 000
 Cheerleaders: 1 x 10 000 = 10 000
 Apothecary: 1 x 50 000 = 50 000
 Compensation: -120 000
Team Value (incl MNGs value): 1 680 000
Induced Value: 0
Match Value (TV for match): 1 500 000
 Treasury: 20 000

ROSTER BY
OBBLM

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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