

# Returnees

Race: Shambling Undead

Head Coach: Kopi

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Xiren	Zombies	4	3	2	8	Regeneration, Block					1	1	7	60 000
2	Risto	Zombies	4	3	2	8	Regeneration, Dirty Player						2	10	60 000
3	Ullo	Zombies	4	3	2	8	Regeneration					1		2	40 000
4	Netti	Zombies	4	3	2	8	Regeneration								40 000
5	Pele	Zombies	4	3	2	8	Regeneration, Wrestle					1	1	7	60 000
6	Katona Fehe'rben	Zombies	4	3	2	8	Regeneration								40 000
7	Gilb	Ghoul Runners	7	3	4	7	Dodge, Block, Sure Hands, +1 Ag		1	9		1	2	40	150 000
8	Motio	Ghoul Runners	7	3	3	7	Dodge, Block			5				15	90 000
9	Zong	Wight Blitzers	6	3	3	8	Block, Regeneration						1	5	90 000
10	Lara	Wight Blitzers	6	3	3	8	Block, Regeneration, Tackle, Mighty Blow			2	1	3	2	24	130 000
11	Juno	Mummys	3	5	1	9	Mighty Blow, Regeneration, Guard, Stand Firm					8		16	160 000
12	Lujza	Mummys	3	5	1	9	Mighty Blow, Regeneration, Guard					5	1	15	140 000
13	Kirte	Ghoul Runners	7	3	3	7	Dodge, Block			2		1		8	90 000
14	Lofa't Apu Pu'	Zombies	4	3	2	8	Regeneration								40 000

Total number of players next game: 14/14

Totals (excl TV for MNG players): 1 18 1 21 10 149 1 190 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfling Master Chef (0-1): \_\_\_ x 300 000  
 Wandering Apothecaries (0-2): \_\_\_ x 100 000  
 Horatio X Schottenheim (0-1): \_\_\_ x 80 000  
 Card budget: x 0  
 Gate:  
 FAME:



### Team Goods

Rerolls: 3 x 70 000 = 210 000  
 Fan Factor: 10 x 10 000 = 100 000  
 Assistant Coaches: 3 x 10 000 = 30 000  
 Cheerleaders: 3 x 10 000 = 30 000  
 Apothecary: 0 x 50 000 = 0  
**Team Value (incl MNGs value): 1 560 000**  
**Induced Value: 0**  
**Match Value (TV for match): 1 560 000**  
 Treasury: 290 000

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**OBBLM**

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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