

Masters of Fatality

Race: Dark Elf

Head Coach: Ricsi

| Nr | Name | Position | MA | ST | AG | AV | Skills and Injuries | MNG | CP | TD | Int | Cas | MVP | SPP | Value |
|----|-----------|------------|----|----|----|----|-------------------------|-----|----|----|-----|-----|-----|-----|---------|
| 1 | Crashe | Lineman | 6 | 3 | 4 | 8 | | | | | | | | | 70 000 |
| 2 | Thaffeght | Lineman | 6 | 3 | 4 | 8 | Block | | | | | 1 | 1 | 7 | 90 000 |
| 3 | Hesharsh | Lineman | 6 | 3 | 4 | 8 | | | | | | | | | 70 000 |
| 4 | Nacrodd | Lineman | 6 | 3 | 4 | 8 | | | | | | | | | 70 000 |
| 5 | Belt | Lineman | 6 | 4 | 4 | 8 | +1 St | | | | | 1 | 1 | 7 | 120 000 |
| 6 | Botchush | Lineman | 6 | 3 | 4 | 8 | | | | | | | | | 70 000 |
| 7 | Wych | Witch Elf | 7 | 3 | 4 | 7 | Frenzy, Dodge, Jump Up | | | | | | | | 110 000 |
| 8 | Derk | Blitzer | 7 | 3 | 4 | 8 | Block, Dodge, Side Step | MNG | 2 | 4 | | 1 | 2 | 26 | 140 000 |
| 9 | Larrank | Blitzer | 7 | 3 | 5 | 8 | Block, Dodge, +1 Ag | | 1 | 1 | | 2 | 2 | 18 | 160 000 |
| 10 | Droosta | Blitzer | 7 | 3 | 4 | 8 | Block, Dodge | | 3 | 1 | | 1 | 1 | 13 | 120 000 |
| 11 | Thill | Blitzer | 7 | 3 | 4 | 8 | Block, Dodge | | | 1 | | 3 | | 9 | 120 000 |
| 12 | Unnamed | Journeyman | 6 | 3 | 4 | 8 | Loner | | | | | | | | 70 000 |
| | | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | | |

Total number of players next game: 11/12

Totals (excl TV for MNG players): 6 7 0 9 7 80 1 070 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Horatio X Schottenheim (0-1): ___ x 80 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 2 x 50 000 = 100 000
 Fan Factor: 4 x 10 000 = 40 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
Team Value (incl MNGs value): 1 400 000
Induced Value: 0
Match Value (TV for match): 1 260 000
 Treasury: 110 000

ROSTER BY
OBBLM

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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