

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Baron Frigyes	Vampire Blitzers	6	4	4	8	Blood Lust, Hypnotic Gaze, Regeneration, Block, Tackle			1		2	2	23	150 000
2	Lord Zombor	Vampire Blitzers	6	4	4	8	Blood Lust, Hypnotic Gaze, Regeneration, Block, Dodge, Pro		3	6		5	1	42	170 000
3	Marquis Oskar	Vampire Blitzers	6	4	4	8	Blood Lust, Hypnotic Gaze, Regeneration, Dodge, Block, Pro		8	2		1	2	32	170 000
4	Lady Katherine	Vampire Blitzers	7	4	4	8	Blood Lust, Hypnotic Gaze, Regeneration, Dodge, Block, +1 Ma		5	4		3	5	48	180 000
7	Hajas	Thrall Linemen	6	3	3	7	Wrestle, Fend			1		1	1	16	80 000
8	Maja	Thrall Linemen	6	3	3	7									40 000
9	Rezső	Thrall Linemen	6	3	3	7	1 Ni								40 000
10	Kálmán	Thrall Linemen	6	3	3	7									40 000
11	Zsozsó	Thrall Linemen	6	3	3	7									40 000
12	Ulrik	Thrall Linemen	6	3	3	7						1		2	40 000
13	Vince	Thrall Linemen	6	3	3	7						1		2	40 000
14	Ottó	Thrall Linemen	6	3	3	7						1		2	40 000
15	Denisz	Thrall Linemen	6	3	3	7	Wrestle					2	1	9	60 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 16 14 0 17 12 176 1 090 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Horatio X Schottenheim (0-1): ___ x 80 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 4 x 70 000 = 280 000
 Fan Factor: 7 x 10 000 = 70 000
 Assistant Coaches: 1 x 10 000 = 10 000
 Cheerleaders: 1 x 10 000 = 10 000
 Apothecary: 1 x 50 000 = 50 000
 Compensation: -100 000
Team Value (incl MNGs value): 1 410 000
Induced Value: 0
Match Value (TV for match): 1 410 000
 Treasury: 380 000

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