

Scousers

Race: Human

Head Coach: Riff-Raff

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Stevie G	Blitzer	7	3	3	8	Block, Guard			1		1	1	10	110 000
2	Carra	Blitzer	7	3	3	8	Block, Guard			2			2	16	110 000
3	God	Blitzer	7	3	3	8	Block, Tackle			1		3	1	14	110 000
4	Aldo	Blitzer	7	3	3	8	Block, Tackle, Dodge			2		3	2	22	140 000
5	Clem	Thrower	6	3	3	8	Sure Hands, Pass, Accurate		8				1	13	90 000
6	McDermott	Thrower	6	3	3	8	Sure Hands, Pass, Guard		5	1		1		10	100 000
7	Trent	Catcher	8	3	3	7	Catch, Dodge, Block, +1 St		2	2			2	18	130 000
9	Callaghan	Catcher	8	2	3	7	Catch, Dodge, Block, Side Step			6			1	23	100 000
10	Sammy Lee	Lineman	6	3	3	8									50 000
11	Unnamed	Lineman	6	3	3	8						2		4	50 000
12	Unnamed	Lineman	6	3	3	8									50 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 15 15 0 10 10 130 1 040 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000

Bribes (0-3): ___ x 100 000

Extra Training (0-4): ___ x 100 000

Halfling Master Chef (0-1): ___ x 300 000

Wandering Apothecaries (0-2): ___ x 100 000

Horatio X Schottenheim (0-1): ___ x 80 000

Card budget: x 0

Gate:

FAME:

Team Goods

Rerolls: 3 x 50 000 = 150 000

Fan Factor: 5 x 10 000 = 50 000

Assistant Coaches: 0 x 10 000 = 0

Cheerleaders: 0 x 10 000 = 0

Apothecary: 1 x 50 000 = 50 000


Compensation: -50 000

Team Value (incl MNGs value): 1 240 000

Induced Value: 0

Match Value (TV for match): 1 240 000

Treasury: 360 000



ROSTER BY
OBBLM

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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