Ulthuan Lions

Race: High Elf

Head Coach: Lycan

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Atiloduen	Thrower	6	3	4	8	Pass, Safe Throw, Dump-Off, Nerves of Steel		14		1	1		18	130 000
4	Nucanelr	Catcher	8	3	4	7	Catch, Dodge, Sure Feet			5		1	2	27	130 000
5	Agosrent	Lineman	6	3	4	8	Wrestle					1	2	12	90 000
6	Tairlarr	Catcher	8	3	4	7	Catch, Dodge		1	2		1		9	110 000
7	Dutadurall	Thrower	6	3	4	8	Pass, Safe Throw, Dump-Off, Nerves of Steel		16	1	1		1	26	130 000
8	Utliin	Lineman	6	3	4	8	Wrestle					1	2	12	90 000
10	Ulalalear	Lineman	6	3	4	8									70 000
12	Onagatien	Blitzer	7	3	4	8	Block								100 000
13	Nalnabb	Blitzer	7	3	4	8	Block, Piling On			2		4		14	130 000
14	Argiir	Lineman	6	3	4	8									70 000
15	Ahhiar	Lineman	6	3	4	8									70 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 31 10 2 9 7 118 1 120 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Horatio X Schottenheim (0-1):	__	x	80 000
Galandril Silverwater (0-1):	__	x	50 000
Card budget:		x	0
Gate:			
FAME:			

ROSTER BY OBBLM

Team Goods

Rerolls:	1	x	50 000	=	50 000
Fan Factor:	4	x	10 000	=	40 000
Assistant Coaches:	1	x	10 000	=	10 000
Cheerleaders:	1	x	10 000	=	10 000
Apothecary:	1	x	50 000	=	50 000
Team Value (incl MNGs value):					**1 280 000**
Induced Value:					**0**
Match Value (TV for match):					**1 280 000**
Treasury:					10 000

MNG | Journeyman | Used journeyman | New skill available | Stat upgrade | Stat downgrade

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