

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	L'odin	Blitzer	7	3	4	8	Block, Side Step						1	5	110 000
3	L'un	Catcher	8	3	4	7	Catch, Nerves of Steel, Dodge, Dump-Off		2	2		1	2	20	150 000
4	L'on	Catcher	7	3	4	7	Catch, Nerves of Steel, Block, -1 Ma		2	1			1	10	120 000
5	L'in	Catcher	7	3	4	7	Catch, Nerves of Steel, Block, -1 Ma			1		1	1	10	120 000
7	L'inem	Lineman	5	3	4	7	Dodge, -1 Ma		1			1	2	13	80 000
8	L'imen	Lineman	6	3	4	7			2					2	60 000
9	L'inman	Lineman	6	3	4	6	-1 Av		2					2	60 000
10	L'imán	Lineman	6	3	4	7	Dodge		2				1	7	80 000
11	L'ineman	Lineman	6	3	4	7			2					2	60 000
12	Senki	Journeyman	6	3	4	7	Loner								60 000
13	Géza	Journeyman	6	3	4	7	Loner								60 000
14	Béla	Journeyman	6	3	4	7	Loner								60 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 13 4 0 3 8 71 1 020 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Horatio X Schottenheim (0-1): ___ x 80 000
 Galandril Silverwater (0-1): ___ x 50 000
 Card budget: x 0

Gate:
FAME:

Team Goods

Rerolls: 3 x 50 000 = 150 000
 Fan Factor: 2 x 10 000 = 20 000
 Assistant Coaches: 1 x 10 000 = 10 000
 Cheerleaders: 1 x 10 000 = 10 000
 Apothecary: 1 x 50 000 = 50 000

Team Value (incl MNGs value): 1 260 000

Induced Value: 0

Match Value (TV for match): 1 260 000

Treasury: 60 000

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