

# Frenzy Frenzy

Race: Norse

Head Coach: w1ck

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Howler	Ulfwerenar	6	4	2	8	Frenzy					2		4	110 000
3	Oleg "Rage" Whitehand	Berserkers	6	3	3	7	Block, Frenzy, Jump Up, 1 Ni						1	5	90 000
4	Dagmar Fleshtearer	Berserkers	6	3	3	7	Block, Frenzy, Jump Up								90 000
5	Olaf Halfhand	Thrower	6	3	4	7	Block, Pass, +1 Ag		1	2		1	1	14	110 000
6	Igor Thong	Thrower	6	3	3	7	Block, Pass			1				3	70 000
7	Gregor Bearclaw	Lineman	6	3	3	7	Block			1				3	50 000
8	Random Mordin	Journeyman	6	3	3	7	Block, Loner								50 000
9	Sven the Bloodletter	Lineman	6	3	3	7	Block						1	5	50 000
10	Larsson Childwhipper	Lineman	6	3	3	7	Block						1	5	50 000
11	Björn Pupskinner	Lineman	6	3	3	7	Block			1				3	50 000
12	Béla	Ulfwerenar	6	4	2	8	Frenzy								110 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 1 5 0 3 4 42 830 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfling Master Chef (0-1): \_\_\_ x 300 000  
 Wandering Apothecaries (0-2): \_\_\_ x 100 000  
 Horatio X Schottenheim (0-1): \_\_\_ x 80 000  
 Card budget: x 0  
 Gate:  
 FAME:



### Team Goods

Rerolls: 2 x 60 000 = 120 000  
 Fan Factor: 0 x 10 000 = 0  
 Assistant Coaches: 0 x 10 000 = 0  
 Cheerleaders: 1 x 10 000 = 10 000  
 Apothecary: 0 x 50 000 = 0  
**Team Value (incl MNGs value): 960 000**  
**Induced Value: 0**  
**Match Value (TV for match): 960 000**  
 Treasury: 10 000

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