

SeaAtoll SeaHawks

Race: Human

Head Coach: FaVi

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[illegible]

Total number of players next game:	13/13	Totals (excl TV for MNG players):	14	12	0	18	8	126	1 140 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements	(for next match)	Team Goods

[illegible]

Bribes (0-3):		x	100 000		Kerolis:	3	x	50 000	-	150 000
					Fan Factory:	6	x	10 000		60 000

[illegible]

Halfling Master Chef (0-1):	—	x	300 000
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Wandering Apothecaries (0-2):	—	x	100 000		
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Horatio X Schottenheim (0-1):	—	x	80 000	
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Card budget:	x	0			
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Gate:		Match Value: (TM for match):	1,430,000
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ROSTER BY **FAME:** **Match Value (TV for match):** **1 420 000**

ROSTER BY FAME: Match Value (TV for match): 1 420 000
Treasury: 60 000



Inducements	(for next match)	Team Goods

Bloodweiser Babes (U-2):	—	x		50 000		Rerolls:	3	x		50 000	=	150 000
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Bribes (0-3): x 100 000

Fan Factor: 6 x 10 000 = 60 000

Extra Training (0-4):	___	x	100 000	=	___
Assistant Coaches:	1	x	10 000	=	10 000

[illegible]

Wandering Apothecaries (U-2): — x 100 000			Apothecary:	1	x	50 000	=	50 000
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Horatio X Schottenheim (0-1): — x 80 000 **Team Value (incl MNGs value): 1 420 000**

Card budget:	x	0	Induced Value:	0
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Gate:		Match Value (TV for match):	1 420 000
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ROSTER BY		FAME:		Treasury:		60 000	
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■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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