

Har Ganeth Hydras

Race: Dark Elf

Head Coach: Aziraffael

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Nazar	Blitzer	7	4	4	8	Block, Leap, +1 St			1		5	3	28	170 000
2	Malice	Witch Elf	7	3	4	7	Frenzy, Dodge, Jump Up, Block		1	2				7	130 000
4	Rarzo	Lineman	6	3	4	8			1			1		3	70 000
5	Zary	Lineman	6	3	4	8	Block		1			1	1	8	90 000
9	Axiba	Blitzer	7	3	4	8	Block, Guard			2				6	130 000
10	Raninaor	Blitzer	7	3	4	8	Block, Guard			3			1	14	130 000
16	Cidar	Lineman	6	3	4	7	-1 Av					1		2	70 000
17	Ravokrel	Lineman	6	4	4	8	+1 St		3			1	1	10	120 000
22	Tinanaal	Blitzer	7	3	4	8	Block, Dodge			2		2		10	120 000
77	Ikoiz	Lineman	6	3	4	8	Dodge		1	1			1	9	90 000
82	Nirtiel	Journeyman	6	3	4	8	Loner								70 000

Total number of players next game: 11/11

Totals (excl TV for MNG players): 7 11 0 11 7 97 1 190 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000

Bribes (0-3): ___ x 100 000

Extra Training (0-4): ___ x 100 000

Halfling Master Chef (0-1): ___ x 300 000

Wandering Apothecaries (0-2): ___ x 100 000

Horatio X Schottenheim (0-1): ___ x 80 000

Card budget: x 0

Gate:

FAME:

Team Goods

Rerolls: 2 x 50 000 = 100 000

Fan Factor: 4 x 10 000 = 40 000

Assistant Coaches: 0 x 10 000 = 0

Cheerleaders: 0 x 10 000 = 0


Apothecary: 1 x 50 000 = 50 000

Team Value (incl MNGs value): 1 380 000

Induced Value: 0

Match Value (TV for match): 1 380 000

Treasury: 70 000



ROSTER BY
OBBLM

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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