

Stokers

Race: Vampire

Head Coach: Bowen

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Unnamed	Vampire Blitzers	6	4	4	8	Blood Lust, Hypnotic Gaze, Regeneration, Mighty Blow, Block, Dodge		1	5		6	2	38	170 000
2	Unnamed	Vampire Blitzers	6	4	4	8	Blood Lust, Hypnotic Gaze, Regeneration, Pass		2				1	7	140 000
4	Unnamed	Vampire Blitzers	6	4	4	8	Blood Lust, Hypnotic Gaze, Regeneration, Guard, Dodge		3	1		2	2	20	150 000
7	Unnamed	Journeyman	6	3	3	7	Loner								40 000
8	Unnamed	Journeyman	6	3	3	7	Loner								40 000
9	Unnamed	Thrall Linemen	6	3	3	7	Block					1	1	7	60 000
10	Unnamed	Thrall Linemen	6	3	3	7			2					2	40 000
11	Unnamed	Journeyman	6	3	3	7	Loner								40 000
12	Unnamed	Thrall Linemen	6	3	3	7						1		2	40 000
13	Unnamed	Thrall Linemen	6	3	3	7									40 000
14	Unnamed	Journeyman	6	3	3	7	Loner								40 000
15	Unnamed	Thrall Linemen	6	3	3	7	Block			1		2	1	12	60 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 8 7 0 12 7 88 860 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Horatio X Schottenheim (0-1): ___ x 80 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 3 x 70 000 = 210 000
 Fan Factor: 1 x 10 000 = 10 000
 Assistant Coaches: 1 x 10 000 = 10 000
 Cheerleaders: 1 x 10 000 = 10 000
 Apothecary: 0 x 50 000 = 0
Team Value (incl MNGs value): 1 100 000
Induced Value: 0
Match Value (TV for match): 1 100 000
 Treasury: 80 000

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