

+ Templars +

Race: Human

Head Coach: Msturm

| Nr | Name | Position | MA | ST | AG | AV | Skills and Injuries | MNG | CP | TD | Int | Cas | MVP | SPP | Value |
|----|--------------------------|----------|----|----|----|----|---|-----|----|----|-----|-----|-----|-----|---------|
| 1 | Mustle "Muscle" Madric | Lineman | 6 | 3 | 3 | 8 | Guard | | | | | 3 | 1 | 11 | 80 000 |
| 2 | Kressara Lumbar | Lineman | 6 | 3 | 3 | 8 | | | | | | | | | 50 000 |
| 3 | Nerthus Keran | Lineman | 6 | 3 | 3 | 8 | Block | | 1 | | | | 1 | 6 | 70 000 |
| 4 | Karl Neumann | Lineman | 6 | 3 | 3 | 8 | | MNG | | | | | | | 50 000 |
| 5 | Dungon Tibers | Blitzer | 7 | 3 | 3 | 8 | Block, Guard, Tackle | | | 4 | | 1 | 1 | 19 | 130 000 |
| 6 | Arnulf Wulf | Blitzer | 7 | 3 | 3 | 8 | Block, Guard, Mighty Blow | | 1 | 2 | | 4 | 1 | 20 | 130 000 |
| 7 | Merlin Orard | Blitzer | 7 | 4 | 3 | 8 | Block, Guard, +1 St | | | 1 | | 3 | 3 | 24 | 160 000 |
| 8 | Peronn Toth | Blitzer | 7 | 3 | 3 | 8 | Block, Guard, Tackle | | | 3 | | 2 | 1 | 18 | 130 000 |
| 9 | Danial Asada | Catcher | 8 | 2 | 3 | 7 | Catch, Dodge, Block, 1 Ni | | 1 | 2 | | | 1 | 12 | 80 000 |
| 10 | Otto Crueger | Thrower | 6 | 3 | 3 | 8 | Sure Hands, Pass | | 2 | 1 | | | | 5 | 70 000 |
| 11 | Isiah "Bob Jacques" Bomb | Ogre | 4 | 5 | 2 | 9 | Loner, Bone-Head, Mighty Blow, Thick Skull, Throw Team-Mate, Guard, -1 Ma | | | | | 3 | 1 | 11 | 160 000 |
| 12 | Stalwart LongJohn | Thrower | 6 | 3 | 3 | 8 | Sure Hands, Pass, Accurate, Block | | 6 | 1 | | 1 | 1 | 16 | 110 000 |
| | | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | | |
| | | | | | | | | | | | | | | | |

Total number of players next game: 11/12

Totals (excl TV for MNG players): 11 14 0 17 11 142 1 170 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Horatio X Schottenheim (0-1): ___ x 80 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 4 x 50 000 = 200 000
 Fan Factor: 6 x 10 000 = 60 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 1 x 50 000 = 50 000
Team Value (incl MNGs value): 1 530 000
Induced Value: 0
Match Value (TV for match): 1 480 000
 Treasury: 80 000

ROSTER BY
OBBLM

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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