Eldamar Lordjai

Race: High Elf

Head Coach: Kopi

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Aratar	Blitzer	7	3	4	8	Block, Dodge	MNG				1	1	7	120 000
2	Enel	Blitzer	7	3	4	8	Block, Dodge					1	1	7	120 000
3	Fui	Catcher	9	3	4	7	Catch, Dodge, +1 Ma			8				24	140 000
7	Maiar	Lineman	6	3	4	8	Guard					1	1	13	100 000
8	Kementári	Lineman	6	3	4	8									70 000
9	Isilmo	Lineman	6	3	4	8									70 000
10	Astaldo	Lineman	6	3	4	8									70 000
11	Ciryon	Lineman	6	3	4	8			1			1		3	70 000
12	Lalwen	Lineman	6	3	4	8									70 000
13	Hallacar	Lineman	6	3	4	8									70 000
15	Anaryan	Thrower	6	3	4	8	Pass, Safe Throw, Accurate		10			1	1	17	110 000

Total number of players next game: 10/11

Totals (excl TV for MNG players): 11 8 0 5 4 71 890 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Horatio X Schottenheim (0-1):	__	x	80 000
Galandril Silverwater (0-1):	__	x	50 000
Card budget:		x	0
Gate:			
FAME:			

ROSTER BY OBBLM

Team Goods

Rerolls:	3	x	50 000	=	150 000
Fan Factor:	3	x	10 000	=	30 000
Assistant Coaches:	0	x	10 000	=	0
Cheerleaders:	0	x	10 000	=	0
Apothecary:	1	x	50 000	=	50 000
Compensation:					-50 000
Team Value (incl MNGs value):					**1 190 000**
Induced Value:					**0**
Match Value (TV for match):					**1 070 000**
Treasury:					150 000

MNG · Journeyman · Used journeyman · New skill available · Stat upgrade · Stat downgrade

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