

Chaos Null-Starz

Race: Chaos Chosen

Head Coach: Ghulk

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[illegible]

Total number of players next game:	10/11	Totals (excl TV for MNG players):	3	7	0	8	8	80	850 000
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Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value
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Inducements	(for next match)	Team Goods

[illegible][illegible]

Extra Training (0-4):	___	x	100 000				
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	Assistant Coaches:	0	x	10,000	=	0
	Cheerleaders:	0	x	10,000	=	0

[illegible]

Horatio X Schottenheim (0-1):	— x 80 000	
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Papa Skullbones (0-1):	x		80 000
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				Induced Value:	0
Card budget:	x	0		Match Value (TV for match):	1,130,000

ROSTER BY	Gate:	Match Value (TV for match):	1 150 000
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08811 M	FAME:		Treasury:	130 000
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Inducements	(for next match)	Team Goods

Bloodweiser Babes (U-2):	—	x	50 000		Rerolls:	3	x	60 000	=	180 000
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Bribes (0-3): $\frac{1}{100000}$ x 100 000 = 1

Extra Training (0-4): x 100 000 =

Assistant Coaches: 0 x 10 000 = 0

Halfling Master Chef (0-1):	__	x	300 000	=	
Cheerleaders:	0	x	10 000	=	0

Wandering Apothecaries (0-2):	___	x	100 000		Apothecary:	1	x	50 000	=	50 000
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Horatio X Schottenheim (0-1):	— x 80 000		Team Value (incl MNGs value):	1 190 000
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Papa Skullbones (0-1):	x		Induced Value:	0
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[illegible]

ROSTER BY	Gate:		Treasury:	130 000
NAME:				

ROSTER BY	Gate:		Match Value (TV for match):	1 130 000
08BLM	FAME:		Treasury:	130 000

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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