



OBBLM Match Report

Honor Mortis - Thor's Berserkers Div Bp.

Chaos Dwarf - Norse

Score: -
Gate: k



Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Honor Mortis

TV: 1170k - ReRolls: 2 - Apothecary: 1 - Fan Factor: 0 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 7 - Win pct.: 14 - ELO: 162 - CAS inflicted: 10

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
2	Bull Centaur Blitzers	6	4	2	9	Sprint, Sure Feet, Thick Skull, Block	7								
3	Bull Centaur Blitzers	6	4	2	9	Sprint, Sure Feet, Thick Skull, Block, Dodge	19								
4	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull	0								
5	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull	2								
6	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull	3								
7	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard	9								
8	Chaos Dwarf Blocker	4	3	2	8	Block, Tackle, Thick Skull, -1 Av	4								
9	Chaos Dwarf Blocker	5	3	2	9	Block, Tackle, Thick Skull, +1 Ma	10								
10	Hobgoblin	6	3	3	7		0								
12	Hobgoblin	6	3	3	7	Block	8								
13	Hobgoblin	6	3	3	7		0								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Thor's Berserkers Div Bp.

TV: 1400k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 11 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 10 - Win pct.: 90 - ELO: 274 - CAS inflicted: 18

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
3	Ulfwerenar	6	4	2	8	Frenzy, Block	20								
4	Ulfwerenar	6	4	2	8	Frenzy, Block	7								
9	Lineman	6	3	3	7	Block, Dirty Player	12								
10	Lineman	5	3	3	7	Block, Tackle, Kick, -1 Ma	19								
11	Lineman	6	3	3	7	Block, Dauntless, Tackle	19								
12	Lineman	6	3	3	7	Block	7								
13	Lineman	5	3	3	7	Block, Tackle, -1 Ma	11								
14	Lineman	6	3	3	7	Block, Tackle	12								
15	Lineman	6	3	3	7	Block	0								
16	Snow Troll	5	5	1	8	Loner, Claw/Claws, Disturbing Presence, Frenzy, Wild Animal	2								
17	Lineman	6	3	3	7	Block, Guard	10								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available