

OBBLM Match Report

SzemTelenek - Orcland Cardinals

Shambling Undead - Orc



Score: -
Gate: k

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

SzemTelenek

TV: 1640k - ReRolls: 3 - Apothecary: 0 - Fan Factor: 9 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 15 - Win pct.: 77 - ELO: 267 - CAS inflicted: 29

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Mummys	3	5	1	9	Mighty Blow, Regeneration, Guard	8								
2	Mummys	3	5	1	9	Mighty Blow, Regeneration, Guard	15								
3	Wight Blitzers	6	3	3	8	Block, Regeneration, Mighty Blow, Tackle, Dodge	35								
4	Wight Blitzers	6	3	3	8	Block, Regeneration, Tackle, Guard	16								
5	Ghoul Runners	7	3	3	7	Dodge, Block, Side Step, Guard	36								
6	Ghoul Runners	7	3	3	7	Dodge, Block, Sure Hands, Side Step, Sure Feet	54								
9	Zombies	4	4	2	8	Regeneration, Wrestle, +1 St	17								
10	Zombies	4	3	2	8	Regeneration	0								
11	Zombies	4	3	2	7	Regeneration, -1 Av	0								
12	Zombies	4	3	2	8	Regeneration	0								
13	Zombies	4	3	2	8	Regeneration, Wrestle	10								
16	Zombies [J]	4	3	2	8	Regeneration, Loner	0								

☐ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Orcland Cardinals

TV: 1530k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 7 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 14 - Win pct.: 54 - ELO: 209 - CAS inflicted: 33

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Lineman	5	3	3	9		5								
2	Lineman	5	3	3	9	Block	12								
3	Thrower	5	3	3	8	Sure Hands, Pass, Block	10								
5	Black Orc Blocker	5	4	2	9	Block, +1 Ma	23								
6	Black Orc Blocker	4	4	2	9		0								
7	Black Orc Blocker	4	4	2	9	Block, Guard	18								
8	Black Orc Blocker	4	4	2	9	Block	12								
9	Blitzer	6	3	3	9	Block, Mighty Blow, Tackle	29								
10	Blitzer	6	3	3	9	Block, Mighty Blow, Tackle, Frenzy	34								
11	Blitzer	6	3	3	9	Block, Mighty Blow, Strip Ball	27								
12	Blitzer	6	3	3	9	Block, Mighty Blow	12								

☐ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available