

OBBLM Match Report

Har Ganeth Reapers - ZöldNyúlEvők

Dark Elf - Norse

Score: -
Gate: k

Winnings	Fan Factor	Total team CAS	FAME
	<input type="checkbox"/> +1 <input type="checkbox"/> 0 <input type="checkbox"/> -1		

Har Ganeth Reapers

TV: 1410k - ReRolls: 2 - Apothecary: 1 - Fan Factor: 2 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 10 - Win pct.: 15 - ELO: 145 - CAS inflicted: 8

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
5	Runner	7	3	4	7	Dump-Off, Accurate, Leader*	7								
7	Blitzer	7	3	4	8	Block, Dodge, Side Step	21								
8	Blitzer	7	3	5	8	Block, Dodge, +1 Ag	16								
9	Blitzer	7	3	4	8	Block, Dodge	12								
10	Blitzer	7	3	4	8	Block	5								
11	Lineman	6	3	4	8	Block*	2								
12	Lineman	6	3	4	8	Guard, Block*	8								
13	Lineman	6	3	4	8	1 Ni	0								
14	Lineman	6	3	4	8	Block	8								
15	Lineman	6	3	4	8	Kick	7								
16	Lineman	6	3	4	8		3								

MNG Journeyman Used journeyman New skill available

Winnings	Fan Factor	Total team CAS	FAME
	<input type="checkbox"/> +1 <input type="checkbox"/> 0 <input type="checkbox"/> -1		

ZöldNyúlEvők

TV: 1510k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 6 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 12 - Win pct.: 71 - ELO: 241 - CAS inflicted: 14

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Snow Troll	5	5	1	8	Loner, Claw/Claws, Disturbing Presence, Frenzy, Wild Animal, Mighty Blow	9								
2	Ulfwerenar	6	4	2	8	Frenzy, Guard, Tackle, Block*	16								
3	Ulfwerenar	6	4	2	8	Frenzy, Guard, Block*, 1 Ni	7								
4	Berserkers	6	3	3	7	Block, Frenzy, Jump Up, Guard	9								
5	Berserkers	6	3	3	7	Block, Frenzy, Jump Up, Guard	10								
6	Catcher	7	3	3	7	Block, Dauntless, Side Step, Fend, Dodge*, +1 Ma, -1 Ma	31								
8	Lineman	6	3	3	6	Block, -1 Av	0								
9	Lineman	7	3	4	7	Block, Sure Hands, +1 Ma, +1 Ag	34								
10	Lineman	7	3	4	7	Block, Strip Ball, +1 Ma, +1 Ag	40								
11	Lineman	6	3	3	7	Block, Tackle	6								
12	Lineman	6	3	3	7	Block, Tackle	8								

MNG Journeyman Used journeyman New skill available