

OBBLM Match Report

Kaotik Egylet - Har Ganeth Reapers

Chaos Chosen - Dark Elf

Score: -
Gate: k

Winnings	Fan Factor	Total team CAS	FAME
	<input type="checkbox"/> +1 <input type="checkbox"/> 0 <input type="checkbox"/> -1		

Kaotik Egylet

TV: 1410k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 3 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 10 - Win pct.: 15 - ELO: 146 - CAS inflicted: 11

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Chosen Blockers	5	4	3	9	Guard*	4								
2	Chosen Blockers	5	4	3	9	Block, Guard*	6								
3	Chosen Blockers	5	4	4	9	+1 Ag	12								
4	Chosen Blockers	5	4	2	9	Block, -1 Ag	11								
5	Beastman Runners	6	3	3	8	Horns	1								
6	Beastman Runners	6	3	3	8	Horns, Block	11								
7	Beastman Runners	6	3	3	8	Horns, 1 Ni	0								
8	Beastman Runners	6	3	3	8	Horns	0								
9	Beastman Runners	6	3	3	8	Horns, Extra Arms	6								
10	Beastman Runners	6	3	3	8	Horns, Block	7								
11	Beastman Runners	6	3	3	8	Horns	0								
12	Minotaur	5	5	2	8	Loner, Frenzy, Horns, Mighty Blow, Thick Skull, Wild Animal, Tentacles, Claw/Claws	16								

MNG Journeyman Used journeyman New skill available

Winnings	Fan Factor	Total team CAS	FAME
	<input type="checkbox"/> +1 <input type="checkbox"/> 0 <input type="checkbox"/> -1		

Har Ganeth Reapers

TV: 1410k - ReRolls: 2 - Apothecary: 1 - Fan Factor: 2 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 10 - Win pct.: 15 - ELO: 145 - CAS inflicted: 8

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
5	Runner	7	3	4	7	Dump-Off, Accurate, Leader*	7								
7	Blitzer	7	3	4	8	Block, Dodge, Side Step	21								
8	Blitzer	7	3	5	8	Block, Dodge, +1 Ag	16								
9	Blitzer	7	3	4	8	Block, Dodge	12								
10	Blitzer	7	3	5	8	Block, Dodge, +1 Ag	16								
11	Lineman	6	3	4	8	Block*	2								
12	Lineman	6	3	4	8	Guard, Block*	8								
13	Lineman	6	3	4	8	1 Ni	0								
14	Lineman	6	3	4	8	Block	8								
15	Lineman	6	3	4	8	Kick	7								
16	Lineman	6	3	4	8		3								
30	Lineman [J]	6	3	4	8	Loner	0								

MNG Journeyman Used journeyman New skill available