



OBBLM Match Report

Ratskins Indians - Zöld Nyúl Evők

Skaven - Norse



Score: -
Gate: k

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Ratskins Indians

TV: 1330k - ReRolls: 1 - Apothecary: 1 - Fan Factor: 6 - Assistant Coaches: 1 - Cheerleaders: 1 - Played: 9 - Win pct.: 44 - ELO: 189 - CAS inflicted: 3

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Rat Ogre	6	5	2	8	Loner, Frenzy, Mighty Blow, Prehensile Tail, Wild Animal, Break Tackle	9								
2	Skaven Blitzers	7	3	3	8	Block	5								
3	Skaven Blitzers	7	3	3	8	Block	0								
4	Gutter Runner	9	2	3	7	Dodge, Weeping Dagger, Block, -1 Ag	12								
5	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Leap, Wrestle	19								
6	Gutter Runner	10	2	4	7	Dodge, Weeping Dagger, Sprint, +1 Ma	22								
7	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger	0								
8	Lineman	7	3	3	7		5								
9	Lineman	7	3	3	6	Wrestle, -1 Av	10								
10	Lineman	7	3	3	7		5								
11	Lineman	7	3	3	7	Wrestle	10								
12	Lineman	7	3	3	7		2								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Zöld Nyúl Evők

TV: 1520k - ReRolls: 2 - Apothecary: 1 - Fan Factor: 8 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 10 - Win pct.: 75 - ELO: 243 - CAS inflicted: 25

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Snow Troll	5	5	1	8	Loner, Claw/Claws, Disturbing Presence, Frenzy, Wild Animal, Mighty Blow	11								
2	Ulfwerenar	6	5	2	8	Frenzy, Block, +1 St	29								
4	Berserkers	6	3	3	7	Block, Frenzy, Jump Up	0								
5	Berserkers	6	3	3	7	Block, Frenzy, Jump Up, Guard, Mighty Blow	16								
7	Catcher	7	3	4	7	Block, Dauntless, Dodge, +1 Ag	25								
9	Lineman	6	3	3	7	Block, Dauntless	6								
10	Lineman	6	3	3	7	Block, Kick-Off Return	9								
11	Lineman	6	3	3	7	Block, Dirty Player, Leader	21								
12	Lineman	6	3	3	7	Block, Frenzy	12								
13	Lineman	6	3	3	7	Block, Dodge	14								
15	Lineman	6	3	3	7	Block, Strip Ball	6								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available