



OBBLM Match Report

Skavendom Scum - Borostyán Tövisék

Skaven - Wood Elf



Score: -
Gate: k

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Skavendom Scum

TV: 1350k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 3 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 11 - Win pct.: 18 - ELO: 147 - CAS inflicted: 20

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Skaven Blitzers	7	3	3	8	Block, Tackle, Mighty Blow	21								
2	Skaven Blitzers	7	3	3	8	Block	0								
3	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Leap, Block	23								
4	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Block, Sure Hands	18								
5	Gutter Runner	8	2	4	7	Dodge, Weeping Dagger, -1 Ma	1								
7	Thrower	7	3	3	7	Pass, Sure Hands, Nerves of Steel, Big Hand	23								
9	Lineman	7	3	3	7	Block	14								
10	Lineman	7	3	3	7		0								
11	Lineman	7	3	3	7		4								
12	Lineman	7	3	3	7	Strip Ball, Two Heads, 1 Ni	17								
13	Rat Ogre	6	5	2	8	Loner, Frenzy, Mighty Blow, Prehensile Tail, Wild Animal, Juggernaut, Break Tackle, 1 Ni	21								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Borostyán Tövisék

TV: 1510k - ReRolls: 2 - Apothecary: 1 - Fan Factor: 5 - Assistant Coaches: 2 - Cheerleaders: 2 - Played: 12 - Win pct.: 50 - ELO: 203 - CAS inflicted: 22

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Lineman	7	3	4	7		5								
2	Lineman	7	3	4	7	Dodge	8								
3	Lineman	7	3	4	7	Kick	10								
5	Lineman	7	3	4	7	Dodge, Block	16								
6	Lineman	7	3	4	7	Dodge	6								
7	Lineman	7	3	4	7	Wrestle	7								
8	Lineman	7	3	4	7	Dodge	15								
9	Thrower	7	3	4	7	Pass, Leader, Guard	27								
10	Wardancer	8	3	3	7	Block, Dodge, Leap, Side Step, Tackle, Dauntless, -1 Ag	34								
11	Wardancer	8	3	4	7	Block, Dodge, Leap, Frenzy, Side Step, Guard	32								
16	Treeman	2	6	1	10	Loner, Mighty Blow, Stand Firm, Strong Arm, Take Root, Thick Skull, Throw Team-Mate, Grab, Guard	20								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available