

OBBLM Match Report

Steamhammer II - Naggaroth Backups

Chaos Dwarf - Dark Elf

Score: -
Gate: k



Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Steamhammer II

TV: 1440k - ReRolls: 4 - Apothecary: 1 - Fan Factor: 7 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 14 - Win pct.: 50 - ELO: 207 - CAS inflicted: 22

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Bull Centaur Blitzers	6	4	2	9	Sprint, Sure Feet, Thick Skull, Block, Mighty Blow	30								
2	Bull Centaur Blitzers	6	4	2	9	Sprint, Sure Feet, Thick Skull, Block, MNG	15								
3	Chaos Dwarf Blocker	4	2	2	9	Block, Tackle, Thick Skull, Guard, -1 St, MNG	7								
4	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard	9								
5	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard	9								
6	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard	9								
7	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard	9								
8	Chaos Dwarf Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard, Mighty Blow	20								
9	Hobgoblin	6	3	3	7	Block	7								
10	Hobgoblin	6	3	3	7	Block, Sure Hands	25								
11	Hobgoblin	6	3	3	7	Dodge	9								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Naggaroth Backups

TV: 1480k - ReRolls: 2 - Apothecary: 1 - Fan Factor: 7 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 12 - Win pct.: 46 - ELO: 191 - CAS inflicted: 5

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
5	Runner	7	3	4	7	Dump-Off, Leader, Block	16								
7	Blitzer	7	3	4	8	Block, Dodge, Side Step	16								
8	Blitzer	7	3	4	8	Block, Dodge, Guard	22								
9	Blitzer	7	3	4	8	Block, Dodge, Guard	18								
10	Blitzer	8	3	5	8	Block, +1 Ma, +1 Ag	24								
11	Lineman	6	3	4	8	Block	6								
12	Lineman	6	3	4	8	Kick	7								
13	Lineman	5	3	3	8	-1 Ma, -1 Ag, MNG	0								
14	Lineman	5	3	4	8	-1 Ma	0								
15	Lineman	6	3	4	8	Block	11								
16	Lineman [J]	6	3	4	8	Loner	0								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available