

OBBLM Match Report



Eldamar Lordjai - Unholy Bonds

High Elf - Chaos Regenade



Score: -
Gate: k

Winnings	Fan Factor	Total team CAS	FAME
	<input type="checkbox"/> +1 <input type="checkbox"/> 0 <input type="checkbox"/> -1		

Eldamar Lordjai

TV: 1120k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 3 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 4 - Win pct.: 50 - ELO: 200 - CAS inflicted: 5

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Blitzer	7	3	4	8	Block, Dodge, MNG	7								
2	Blitzer	7	3	4	8	Block, Dodge	7								
3	Catcher	9	3	4	7	Catch, Dodge, +1 Ma	24								
7	Lineman	6	3	4	8	Guard	13								
8	Lineman	6	3	4	8		0								
9	Lineman	6	3	4	8		0								
10	Lineman	6	3	4	8		0								
11	Lineman	6	3	4	8		3								
12	Lineman	6	3	4	8		0								
13	Lineman	6	3	4	8		0								
15	Thrower	6	3	4	8	Pass, Safe Throw, Accurate	17								

MNG Journeyman Used journeyman New skill available

Winnings	Fan Factor	Total team CAS	FAME
	<input type="checkbox"/> +1 <input type="checkbox"/> 0 <input type="checkbox"/> -1		

Unholy Bonds

TV: 1190k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 2 - Assistant Coaches: 0 - Cheerleaders: 0 - Played: 4 - Win pct.: 38 - ELO: 189 - CAS inflicted: 7

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate, Guard	10								
2	Ogre	5	5	2	9	Loner, Bone-Head, Mighty Blow, Thick Skull, Throw Team-Mate, Block	12								
4	Renegade Dark Elf Linema	6	3	5	8	Animosity, Block, +1 Ag	20								
5	Renegade Goblin	6	2	3	7	Animosity, Dodge, Right Stuff, Stunty	3								
8	Renegade Human Linemer	6	3	3	8	Guard	9								
9	Renegade Human Linemer	6	3	3	8		5								
10	Renegade Human Linemer	6	3	3	8		0								
11	Renegade Human Linemer	6	3	3	8		0								
12	Renegade Human Linemer	6	3	3	8		5								
13	Renegade Human Linemer	6	3	3	8		0								
14	Renegade Human Linemer	6	3	3	8	Block	9								
15	Renegade Human Linemer	6	3	3	8		0								

MNG Journeyman Used journeyman New skill available