



OBBLM Match Report

Emerald Sentinels - Éhség a Köbön

Wood Elf - Shambling Undead

Score: -
Gate: k



Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Emerald Sentinels

TV: 930k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 3 - Assistant Coaches: 1 - Cheerleaders: 2 - Played: 8 - Win pct.: 38 - ELO: 191 - CAS inflicted: 4

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Wardancer	8	3	4	7	Block, Dodge, Leap, Strip Ball, Jump Up	24								
2	Catcher	8	2	4	7	Catch, Dodge, Sprint, Sure Feet, Nerves of Steel	21								
3	Lineman	7	3	4	7	MNG	0								
4	Lineman	7	3	4	7	Dodge, MNG	6								
5	Lineman	7	3	4	6	Dodge, -1 Av	7								
6	Lineman	7	3	4	6	-1 Av	3								
7	Lineman	7	3	4	7		1								
8	Lineman	7	3	4	7		4								
9	Lineman	7	2	4	7	-1 St, MNG	1								
10	Lineman	7	3	4	7		1								
11	Lineman	7	3	4	7		4								
12	Lineman [J]	7	3	4	7	Loner	5								

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Éhség a Köbön

TV: 1550k - ReRolls: 3 - Apothecary: 0 - Fan Factor: 10 - Assistant Coaches: 1 - Cheerleaders: 1 - Played: 9 - Win pct.: 67 - ELO: 227 - CAS inflicted: 24

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Ghoul Runners	7	3	3	7	Dodge, Block, Tackle	22								
2	Ghoul Runners	8	3	3	7	Dodge, Block, Sure Hands, +1 Ma	37								
3	Wight Blitzers	6	3	3	8	Block, Regeneration, Guard, Stand Firm	20								
4	Wight Blitzers	6	3	3	8	Block, Regeneration, Dodge	7								
5	Mummies	4	5	1	9	Mighty Blow, Regeneration, +1 Ma	8								
6	Mummies	3	5	1	9	Mighty Blow, Regeneration, Piling On, Guard	16								
7	Zombies	4	3	2	8	Regeneration	2								
8	Zombies	4	3	2	8	Regeneration, Block	6								
9	Zombies	4	3	2	8	Regeneration	0								
10	Zombies	4	3	2	8	Regeneration	0								
10	Zombies	4	3	2	8	Regeneration	5								
11	Zombies	4	3	2	8	Regeneration	0								
12	Zombies	4	3	2	8	Regeneration, Kick	12								
13	Zombies	4	3	2	8	Regeneration, Block	7								

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available