

OBBLM Match Report

EquiValencia - Fergeteg

Dwarf - High Elf

Score: -
Gate: k



Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

EquiValencia

TV: 1600k - ReRolls: 4 - Apothecary: 1 - Fan Factor: 8 - Assistant Coaches: 3 - Cheerleaders: 3 - Played: 11 - Win pct.: 73 - ELO: 249 - CAS inflicted: 25

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Mighty Blow	11								
2	Blitzer	5	3	3	9	Block, Thick Skull, Guard	12								
3	Blitzer	5	3	3	9	Block, Thick Skull, Wrestle	13								
4	Runner	6	3	3	8	Sure Hands, Thick Skull, Block, Tackle	25								
5	Runner	6	4	3	7	Sure Hands, Thick Skull, Block, Frenzy, +1 St, -1 Av	37								
6	Troll Slayer	5	3	2	8	Block, Dauntless, Frenzy, Thick Skull	4								
7	Troll Slayer	5	3	2	8	Block, Dauntless, Frenzy, Thick Skull, Mighty Blow, Guard	29								
8	Blocker	4	3	2	9	Block, Tackle, Thick Skull	6								
9	Blocker	4	3	2	9	Block, Tackle, Thick Skull	0								
10	Blocker	4	3	2	9	Block, Tackle, Thick Skull	2								
11	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard	12								
12	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard, Mighty Blow	17								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available

Winnings	Fan Factor	Total team CAS	FAME
	☐ +1 ☐ 0 ☐ -1		

Fergeteg

TV: 1470k - ReRolls: 3 - Apothecary: 1 - Fan Factor: 5 - Assistant Coaches: 2 - Cheerleaders: 2 - Played: 10 - Win pct.: 50 - ELO: 201 - CAS inflicted: 11

Nr	Position	MA	ST	AG	AV	Skills	SPP	MVP	Cp	Td	Int	BH	SI	Ki	Inj
1	Blitzer	7	3	4	8	Block, Dodge, Side Step	27								
2	Blitzer	7	3	4	8	Block, Mighty Blow, 1 Ni	15								
3	Catcher	8	3	4	7	Catch, Dodge, Nerves of Steel, 1 Ni	19								
4	Catcher	8	3	4	7	Catch, Block	6								
7	Lineman	6	3	4	8	Block	10								
8	Lineman	6	3	4	8		0								
9	Lineman	6	3	4	8		0								
10	Lineman	6	3	4	8	Wrestle	10								
11	Lineman	6	3	4	8	Block	7								
12	Lineman	6	3	4	8	Wrestle	9								
13	Lineman	6	3	4	8		0								
14	Lineman	6	3	4	8	Wrestle	7								

☒ MNG ☐ Journeyman ☐ Used journeyman ☐ New skill available