

# Angyalföldi Aligátorok

Race: Halfling

Head Coach: dantes

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Burok Bertold	Halfling Hopefuls	5	2	3	6	Dodge, Right Stuff, Stunty								30 000
3	Rövidkanóc Pat	Halfling Hopefuls	5	2	3	6	Dodge, Right Stuff, Stunty						1	5	30 000
4	Zíher Zágón	Halfling Hopefuls	5	2	3	6	Dodge, Right Stuff, Stunty, Side Step, Kick			4		1	1	19	80 000
5	Lugasi Béla	Halfling Hopefuls	5	2	3	6	Dodge, Right Stuff, Stunty	MNG							30 000
6	Zsombéki Hunyor	Halfling Hopefuls	5	2	3	6	Dodge, Right Stuff, Stunty								30 000
7	Lekvár Lali	Halfling Hopefuls	5	2	3	6	Dodge, Right Stuff, Stunty						1	5	30 000
8	Feketeláb Roff	Halfling Hopefuls	5	2	3	6	Dodge, Right Stuff, Stunty	MNG		1				3	30 000
9	Nyúl Béla	Halfling Hopefuls	5	2	3	6	Dodge, Right Stuff, Stunty						1	5	30 000
10	Felsál Félix	Halfling Hopefuls	6	2	3	6	Dodge, Right Stuff, Stunty, Sure Feet, +1 Ma			1			3	18	80 000
11	Üregi Tobán	Halfling Hopefuls	5	2	3	6	Dodge, Right Stuff, Stunty						1	5	30 000
13	Farandol	Halfling Hopefuls	5	2	3	6	Dodge, Right Stuff, Stunty								30 000
20	Kóris Karcsi	Treemen	3	6	1	10	Loner, Mighty Blow, Stand Firm, Strong Arm, Take Root, Thick Skull, Throw Team-Mate, Timmm-ber!, Block, +1 Ma					11	1	27	180 000
21	Fenyő Miki	Treemen	2	6	1	10	Loner, Mighty Blow, Stand Firm, Strong Arm, Take Root, Thick Skull, Throw Team-Mate, Timmm-ber!, Guard					3		6	140 000

Total number of players next game: 11/13

Totals (excl TV for MNG players): 0 6 0 15 9 93 690 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfling Master Chef (0-1): \_\_\_ x 100 000  
 Wandering Apothecaries (0-2): \_\_\_ x 100 000  
 Horatio X Schottenheim (0-1): \_\_\_ x 80 000  
 Card budget: x 0

Gate:

FAME:



### Team Goods

Rerolls: 3 x 60 000 = 180 000  
 Fan Factor: 8 x 10 000 = 80 000  
 Assistant Coaches: 2 x 10 000 = 20 000  
 Cheerleaders: 2 x 10 000 = 20 000  
 Apothecary: 0 x 50 000 = 0

**Team Value (incl MNGs value): 1 050 000**

**Induced Value: 0**

**Match Value (TV for match): 990 000**

Treasury: 250 000

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■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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