

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Parter	Mummys	3	5	1	9	Mighty Blow, Regeneration, Guard					4		8	140 000
2	Ruf	Mummys	3	5	1	9	Mighty Blow, Regeneration, Guard				1	2	1	11	140 000
3	Vostov	Wight Blitzers	6	3	3	8	Block, Regeneration, Mighty Blow, Tackle, Dodge			1		6	4	35	160 000
4	Herzen	Wight Blitzers	6	3	3	8	Block, Regeneration, Tackle, Guard			1		4	1	16	130 000
5	Rilejev	Ghoul Runners	7	3	3	7	Dodge, Block, Side Step, Guard		2	9		1	1	36	140 000
6	Avram	Ghoul Runners	7	3	3	7	Dodge, Block, Sure Hands, Side Step, Sure Feet		1	15		4		54	150 000
7	Grisha	Ghoul Runners	7	3	3	7	Dodge, Block			2				6	90 000
9	Masa	Zombies	4	4	2	8	Regeneration, Wrestle, +1 St					1	3	17	110 000
10	Ilian	Zombies	4	3	2	8	Regeneration, Wrestle					1	1	7	60 000
11	Czar	Zombies	4	3	2	8	Regeneration								40 000
12	Rogyion	Zombies	4	3	2	8	Regeneration								40 000
13	Ivan	Zombies	4	3	2	8	Regeneration, Wrestle						2	10	60 000
14	Olga	Zombies	4	3	2	8	Regeneration								40 000
15	Hepatitis B	Zombies	4	3	2	8	Regeneration						1	5	40 000

Total number of players next game: 14/14

Totals (excl TV for MNG players): 3 28 1 23 14 205 1 340 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

**Inducements** (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000

Bribes (0-3): \_\_\_ x 100 000

Extra Training (0-4): \_\_\_ x 100 000

Halfling Master Chef (0-1): \_\_\_ x 300 000

Wandering Apothecaries (0-2): \_\_\_ x 100 000

Horatio X Schottenheim (0-1): \_\_\_ x 80 000

Card budget: x 0

Gate:

FAME:

**Team Goods**

Rerolls: 3 x 70 000 = 210 000

Fan Factor: 9 x 10 000 = 90 000

Assistant Coaches: 0 x 10 000 = 0

Cheerleaders: 0 x 10 000 = 0

Apothecary: 0 x 50 000 = 0

**Team Value (incl MNGs value): 1 640 000**

**Induced Value: 0**

**Match Value (TV for match): 1 640 000**

Treasury: 380 000



