

Teszt Necro

Race: Necromantic Horror

Head Coach: Kopi

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
5	Wight1	Wight Blitzers	6	3	3	8	Block, Regeneration								90 000
6	Wight2	Wight Blitzers	6	3	3	8	Block, Regeneration					1		2	90 000
9	Zombie1	Zombies	4	3	2	8	Regeneration						1	5	40 000
10	Zombie2	Zombies	4	3	2	8	Regeneration								40 000
11	Zombie3	Zombies	4	3	2	8	Regeneration								40 000
12	Zombie4	Zombies	4	3	2	8	Regeneration								40 000
13	Zombie5	Zombies	4	3	2	8	Regeneration					1		2	40 000
14	Zombie6	Zombies	4	3	2	8	Regeneration								40 000
15	Zombie7	Zombies	4	3	2	8	Regeneration								40 000
16	Zombie8	Zombies	4	3	2	8	Regeneration								40 000
17	Zombie9	Journeyman	4	3	2	8	Regeneration, Loner								40 000
100	Thrall12	Zombies	4	3	2	8	Regeneration								40 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 0 0 0 2 1 9 580 000

Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

Inducements (for next match)

Bloodweiser Babes (0-2): ___ x 50 000
 Bribes (0-3): ___ x 100 000
 Extra Training (0-4): ___ x 100 000
 Halfling Master Chef (0-1): ___ x 300 000
 Wandering Apothecaries (0-2): ___ x 100 000
 Horatio X Schottenheim (0-1): ___ x 80 000
 Card budget: x 0
 Gate:
 FAME:



Team Goods

Rerolls: 2 x 70 000 = 140 000
 Fan Factor: 1 x 10 000 = 10 000
 Assistant Coaches: 0 x 10 000 = 0
 Cheerleaders: 0 x 10 000 = 0
 Apothecary: 0 x 50 000 = 0
Team Value (incl MNGs value): 730 000
Induced Value: 0
Match Value (TV for match): 730 000
 Treasury: 370 000

ROSTER BY
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■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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