

# NecRomantic

Race: Necromantic Horror

Head Coach: Kildarf

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Cukorfalat	Werewolves	8	3	3	8	Claw/Claws, Frenzy, Regeneration, Block					1	1	7	140 000
2	BűvÖlő	Werewolves	8	3	3	8	Claw/Claws, Frenzy, Regeneration, Block, Dodge					8		16	160 000
3	Husom	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull, Block					5	1	15	130 000
4	MaChoMan	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull, Guard, Block, Dodge					8	3	31	180 000
5	McDöglesz	Wight Blitzers	6	3	3	8	Block, Regeneration, Mighty Blow					4		8	110 000
6	SzívTipró	Wight Blitzers	6	3	3	8	Block, Regeneration, Tackle			1			2	13	110 000
7	Unnamed	Ghoul Runners	7	3	4	7	Dodge, Block, +1 Ag, 1 Ni		3	5		1		20	130 000
8	Unnamed	Ghoul Runners	7	3	4	7	Dodge, Block, Sure Hands, +1 Ag		3	10			3	48	150 000
10	Unnamed	Zombies	4	3	2	8	Regeneration, Dirty Player					1	1	7	60 000
11	Unnamed	Zombies	4	3	2	8	Regeneration								40 000
12	Unnamed	Zombies	4	3	2	8	Regeneration, Block					2	2	14	60 000
13	RAISED ZOMBIE	Zombies	4	3	2	8	Regeneration					1		2	40 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 6 16 0 31 13 181 1 310 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfling Master Chef (0-1): \_\_\_ x 300 000  
 Wandering Apothecaries (0-2): \_\_\_ x 100 000  
 Horatio X Schottenheim (0-1): \_\_\_ x 80 000  
 Card budget: x 0  
 Gate:  
 FAME:



### Team Goods

Rerolls: 3 x 70 000 = 210 000  
 Fan Factor: 9 x 10 000 = 90 000  
 Assistant Coaches: 2 x 10 000 = 20 000  
 Cheerleaders: 2 x 10 000 = 20 000  
 Apothecary: 0 x 50 000 = 0  
**Team Value (incl MNGs value): 1 650 000**  
**Induced Value: 0**  
**Match Value (TV for match): 1 650 000**  
 Treasury: 210 000

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