Cerberus

Race: Necromantic Horror

Head Coach: Itzla

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	A. Szem McEszlek	Ghoul Runners	7	3	3	7	Dodge								70 000
2	LaBad LeRágom	Ghoul Runners	7	3	3	7	Dodge								70 000
3	Szívszaggató Gijjom	Wight Blitzers	6	3	3	8	Block, Regeneration								90 000
4	K A Rod LeTépem	Wight Blitzers	6	3	3	8	Block, Regeneration								90 000
5	Zsák Mányoló	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull								110 000
6	Dág A. Dög	Flesh Golem	4	4	2	9	Regeneration, Stand Firm, Thick Skull								110 000
7	Artúr McDöglesz	Werewolves	8	3	3	8	Claw/Claws, Frenzy, Regeneration								120 000
8	Gonoszt Evoe	Werewolves	8	3	3	8	Claw/Claws, Frenzy, Regeneration								120 000
18	Mocsok	Zombies	4	3	2	8	Regeneration								40 000
19	Szutyok	Zombies	4	3	2	8	Regeneration								40 000
20	Genya	Zombies	4	3	2	8	Regeneration								40 000
21	Hatodik törpe	Zombies	4	3	2	8	Regeneration								40 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 0 0 0 0 0 0 940 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Horatio X Schottenheim (0-1):	__	x	80 000
Card budget:		x	0
Gate:			
FAME:			

ROSTER BY OBBLM



Team Goods

Rerolls:	0	x	70 000	=	0
Fan Factor:	0	x	10 000	=	0
Assistant Coaches:	0	x	10 000	=	0
Cheerleaders:	0	x	10 000	=	0
Apothecary:	0	x	50 000	=	0
Team Value (incl MNGs value):					**940 000**
Induced Value:					**0**
Match Value (TV for match):					**940 000**
Treasury:					60 000

MNG | Journeyman | Used journeyman | New skill available | Stat upgrade | Stat downgrade

Please consider donating to the OBBLM project if you enjoy this software and wish to support further development and maintenance. For more information visit nicholasmr.dk