Morcosorkdoktorok

Race: Dwarf

Head Coach: Itzla

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Unnamed	Blocker	4	3	2	9	Block, Tackle, Thick Skull								70 000
2	Unnamed	Blitzer	5	3	3	9	Block, Thick Skull								80 000
3	Unnamed	Blitzer	5	3	3	9	Block, Thick Skull								80 000
4	Unnamed	Runner	6	3	3	8	Sure Hands, Thick Skull								80 000
5	Unnamed	Runner	6	3	3	8	Sure Hands, Thick Skull								80 000
6	Unnamed	Troll Slayer	5	3	2	8	Block, Dauntless, Frenzy, Thick Skull								90 000
7	Unnamed	Troll Slayer	5	3	2	8	Block, Dauntless, Frenzy, Thick Skull								90 000
8	Unnamed	Blocker	4	3	2	9	Block, Tackle, Thick Skull								70 000
9	Unnamed	Blocker	4	3	2	9	Block, Tackle, Thick Skull								70 000
10	Unnamed	Blocker	4	3	2	9	Block, Tackle, Thick Skull								70 000
11	Unnamed	Blocker	4	3	2	9	Block, Tackle, Thick Skull								70 000
12	Unnamed	Blocker	4	3	2	9	Block, Tackle, Thick Skull								70 000

Total number of players next game: 12/12

Totals (excl TV for MNG players): 0 0 0 0 0 0 920 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Horatio X Schottenheim (0-1):	__	x	80 000
Card budget:		x	0
Gate:			
FAME:			

ROSTER BY OBBLM



Team Goods

Rerolls:	0	x	50 000	=	0
Fan Factor:	0	x	10 000	=	0
Assistant Coaches:	0	x	10 000	=	0
Cheerleaders:	0	x	10 000	=	0
Apothecary:	0	x	50 000	=	0
Team Value (incl MNGs value):					**920 000**
Induced Value:					**0**
Match Value (TV for match):					**920 000**
Treasury:					80 000

MNG | Journeyman | Used journeyman | New skill available | Stat upgrade | Stat downgrade

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