

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	L	Black Orc Blocker	4	4	2	9	Block, Guard					6	2	22	120 000
2	Julz Jakzon	Black Orc Blocker	4	4	2	9						1		2	80 000
3	Ushgol	Black Orc Blocker	4	4	2	9	Block					1	1	7	100 000
4	G	Black Orc Blocker	4	4	2	9	Block					3	1	11	100 000
5	Threep	Thrower	5	3	3	8	Sure Hands, Pass, Block, Dodge		7	4		1		21	120 000
6	Sk	Blitzer	6	3	3	9	Block, Mighty Blow			2			1	11	100 000
7	Horza	Blitzer	6	4	3	8	Block, Mighty Blow, +1 St, -1 Av			1		8	3	34	150 000
8	D	Blitzer	6	3	3	9	Block, Tackle, Mighty Blow		1	1		1	2	16	120 000
11	Snagog	Blitzer	6	3	3	9	Block			1			1	8	80 000
12	Professor von Buzzwinkle,	Thrower	5	3	3	8	Sure Hands, Pass		1	1				4	70 000
15	Lieutenant Dav	Goblin	6	2	4	7	Right Stuff, Dodge, Stunty, +1 Ag, 1 Ni			1			2	13	80 000
16	Kaptin Swing	Troll	4	5	1	9	Loner, Always Hungry, Mighty Blow, Really Stupid, Regeneration, Throw Team-Mate					2		4	110 000


Total number of players next game: 12/12

Totals (excl TV for MNG players): 9 11 0 23 13 153 1 230 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

- Bloodweiser Babes (0-2): ___ x 50 000
- Bribes (0-3): ___ x 100 000
- Extra Training (0-4): ___ x 100 000
- Halfling Master Chef (0-1): ___ x 300 000
- Wandering Apothecaries (0-2): ___ x 100 000
- Horatio X Schottenheim (0-1): ___ x 80 000
- Fink Da Fixer (0-1): ___ x 50 000
- Card budget: x 0
- Gate:
- FAME:



Team Goods

- Rerolls: 3 x 60 000 = 180 000
- Fan Factor: 7 x 10 000 = 70 000
- Assistant Coaches: 1 x 10 000 = 10 000
- Cheerleaders: 0 x 10 000 = 0
- Apothecary: 1 x 50 000 = 50 000
- Team Value (incl MNGs value): 1 540 000**
- Induced Value: 0**
- Match Value (TV for match): 1 540 000**
- Treasury: 174 000

