

# North Grove

Race: Norse

Head Coach: Noraal

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Hildegard	Yhete	5	5	1	8	Loner, Claw/Claws, Disturbing Presence, Frenzy, Wild Animal, Mighty Blow, Block					5	3	25	190 000
2	Samson	Norse Werewolf	6	4	2	8	Frenzy						1	5	110 000
3	Jacobson	Lineman	6	3	3	7	Block, Strip Ball			2		1	1	13	70 000
4	Bob	Lineman	6	3	3	7	Block						1	5	50 000
5	Fry	Catcher	7	3	3	7	Block, Dauntless, Dodge, Side Step, Fend			12		1	1	43	150 000
6	Angry Mouflon	Lineman	6	3	3	7	Block, Strip Ball			2		2	1	15	70 000
7	Watson	Lineman	6	3	3	7	Block, Tackle					3	1	11	70 000
8	Wilson	Lineman	5	3	3	7	Block, Tackle, -1 Ma					1	2	12	70 000
9	Charlesbronson	Thrower	6	3	3	7	Block, Pass								70 000
10	Iverson	Blitzer	6	3	3	7	Block, Frenzy, Jump Up								90 000
11	Grayson	Blitzer	6	3	3	7	Block, Frenzy, Jump Up, Guard					1	1	7	110 000
12	Dickinson	Lineman	6	3	3	7	Block		1			2		5	50 000
13	Anderson	Thrower	6	3	3	7	Block, Pass, Sure Hands		3	1				6	90 000
14	Gunnarson	Norse Werewolf	6	4	2	8	Frenzy					1		2	110 000

Total number of players next game: 14/14

Totals (excl TV for MNG players): 4 17 0 17 12 149 1 300 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfling Master Chef (0-1): \_\_\_ x 300 000  
 Wandering Apothecaries (0-2): \_\_\_ x 100 000  
 Horatio X Schottenheim (0-1): \_\_\_ x 80 000  
 Card budget: x 0  
 Gate:  
 FAME:



### Team Goods

Rerolls: 3 x 60 000 = 180 000  
 Fan Factor: 8 x 10 000 = 80 000  
 Assistant Coaches: 1 x 10 000 = 10 000  
 Cheerleaders: 1 x 10 000 = 10 000  
 Apothecary: 1 x 50 000 = 50 000  
**Team Value (incl MNGs value): 1 630 000**  
**Induced Value: 0**  
**Match Value (TV for match): 1 630 000**  
 Treasury: 40 000

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**OBBLM**

■ MNG ■ Journeyman ■ Used journeyman ■ New skill available ■ Stat upgrade ■ Stat downgrade

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