Predators

Race: Dwarf

Head Coach: Vihar

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Güzü	Troll Slayer	5	3	2	8	Block, Dauntless, Frenzy, Thick Skull, Mighty Blow, Dodge					6	1	17	140 000
2	Pajti2	Blocker	4	3	2	9	Block, Tackle, Thick Skull								70 000
3	Pajzs	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard					2	1	9	90 000
4	Matek	Troll Slayer	6	3	2	8	Block, Dauntless, Frenzy, Thick Skull, Stand Firm, Mighty Blow*, +1 Ma					6	2	22	140 000
5	Penge	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard*								70 000
6	Szikla	Blitzer	5	3	3	9	Block, Thick Skull, Guard, Mighty Blow			1		7	1	22	120 000
7	Zúzó	Blitzer	5	3	3	9	Block, Thick Skull, Guard, Mighty Blow					7	2	24	120 000
8	Pöröly	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Mighty Blow					3	1	11	90 000
9	Villám	Runner	6	3	3	8	Sure Hands, Thick Skull, Fend, Kick, Leader, Dump-Off, Block*			14		2	1	51	160 000
10	Lavina	Runner	6	3	3	8	Sure Hands, Thick Skull, Block, 1 Ni		2	2		2		12	100 000
11	Pallós	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard					2	1	9	90 000
12	Pocak	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Mighty Blow					2	1	9	90 000
13	Unnamed	Deathroller	4	7	1	10	Loner, Break Tackle, Dirty Player, Juggernaut, Mighty Blow, No Hands, Secret Weapon, Stand Firm								160 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 2 17 0 39 11 186 1 440 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Horatio X Schottenheim (0-1):	__	x	80 000
Card budget:		x	0
Gate:			
FAME:			

ROSTER BY OBBLM

Team Goods

Rerolls:	2	x	50 000	=	100 000
Fan Factor:	9	x	10 000	=	90 000
Assistant Coaches:	2	x	10 000	=	20 000
Cheerleaders:	2	x	10 000	=	20 000
Apothecary:	1	x	50 000	=	50 000
Team Value (incl MNGs value):					**1 720 000**
Induced Value:					**0**
Match Value (TV for match):					**1 720 000**
Treasury:					310 000

MNG | Journeyman | Used journeyman | New skill available | Stat upgrade | Stat downgrade

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