

# Rattling Raiders

Race: Skaven

Head Coach: Typhus

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
1	Brick	Lineman	7	3	3	7									50 000
2	Cheddar	Lineman	7	3	3	7							1	5	50 000
3	Monterey Jack	Lineman	7	3	3	7									50 000
4	Gouda	Lineman	7	3	3	7	1 Ni								50 000
5	Emmental	Lineman	7	3	3	7									50 000
6	Butterkase	Thrower	7	3	3	7	Pass, Sure Hands, Accurate, Strong Arm, Leader*		5			1	2	17	140 000
7	Camembert	Gutter Runner	10	2	4	7	Dodge, Weeping Dagger, Block, Side Step, Two Heads, +1 Ma		1	15	1		3	63	180 000
8	Mozzarella	Gutter Runner	9	2	4	7	Dodge, Weeping Dagger, Block, Sure Hands		3	7				24	120 000
9	Gorgonzola	Blitzer	7	3	3	8	Block, Guard*								110 000
10	Parmesan	Blitzer	7	3	3	8	Block, Grab, Guard*					1	1	7	130 000
11	Raclette	Rat Ogre	6	5	2	8	Loner, Frenzy, Mighty Blow, Prehensile Tail, Wild Animal, Juggernaut, Break Tackle					7	2	24	190 000
12	Edam	Lineman	7	3	3	7	Kick					1	1	7	70 000
13	Feta	Lineman	7	3	3	7									50 000

Total number of players next game: 13/13

Totals (excl TV for MNG players): 9 22 1 10 10 147 1 240 000

## Induced Stars and Mercenaries

MA ST AG AV Skills

CP TD Int Cas MVP SPP Value

### Inducements (for next match)

Bloodweiser Babes (0-2): \_\_\_ x 50 000  
 Bribes (0-3): \_\_\_ x 100 000  
 Extra Training (0-4): \_\_\_ x 100 000  
 Halfling Master Chef (0-1): \_\_\_ x 300 000  
 Wandering Apothecaries (0-2): \_\_\_ x 100 000  
 Horatio X Schottenheim (0-1): \_\_\_ x 80 000  
 Krot Shockwhisker (0-1): \_\_\_ x 80 000  
 Card budget: x 0

Gate:  
FAME:



### Team Goods

Rerolls: 3 x 60 000 = 180 000  
 Fan Factor: 8 x 10 000 = 80 000  
 Assistant Coaches: 0 x 10 000 = 0  
 Cheerleaders: 0 x 10 000 = 0  
 Apothecary: 1 x 50 000 = 50 000  
**Team Value (incl MNGs value): 1 550 000**  
**Induced Value: 0**  
**Match Value (TV for match): 1 550 000**  
 Treasury: 150 000

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