Sea-at-Ale Sea-dwarves

Race: Dwarf

Head Coach: Petee CarryOn

Nr	Name	Position	MA	ST	AG	AV	Skills and Injuries	MNG	CP	TD	Int	Cas	MVP	SPP	Value
3	Russli Warson	Runner	6	4	3	8	Sure Hands, Thick Skull, Block, Strip Ball, +1 St		1	11		1		36	170 000
20	Jermi (P)Lane	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Mighty Blow					4		8	90 000
24	Marshion (Beast) Lynch	Runner	6	3	3	8	Sure Hands, Thick Skull, Leader, Block*			3				9	120 000
25	Richi Sureman	Blitzer	5	3	3	9	Block, Thick Skull, Mighty Blow, Guard			1		2	2	17	120 000
29	Earli Thomas	Troll Slayer	5	3	2	9	Block, Dauntless, Frenzy, Thick Skull, Juggernaut, Pro, Mighty Blow*, +1 Av					13	1	31	180 000
31	Kami The Chancellor	Troll Slayer	5	3	2	8	Block, Dauntless, Frenzy, Thick Skull, Guard, Mighty Blow*					1	1	7	130 000
50	Kiji Wright	Blocker	4	3	2	9	Block, Tackle, Thick Skull								70 000
54	Bobbi Warbear	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Mighty Blow					3	1	11	90 000
56	Cliffi Anvil	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Mighty Blow					2	1	9	90 000
59	Roni Power	Blocker	4	3	2	9	Block, Tackle, Thick Skull, Guard					1	1	7	90 000
72	Mikion Bennett	Blitzer	5	3	3	9	Block, Thick Skull, Mighty Blow		1			1	1	8	100 000
76	Ifedi The Main	Deathroller	4	7	1	10	Loner, Break Tackle, Dirty Player, Juggernaut, Mighty Blow, No Hands, Secret Weapon, Stand Firm, Guard					2	1	9	180 000
79	Ethan Poci	Blocker	4	3	2	9	Block, Tackle, Thick Skull								70 000
88	Jimmy Graham	Blocker	4	3	2	9	Block, Tackle, Thick Skull								70 000

Total number of players next game: 14/14

Totals (excl TV for MNG players): 2 15 0 30 9 152 1 570 000

Induced Stars and Mercenaries	MA	ST	AG	AV	Skills	CP	TD	Int	Cas	MVP	SPP	Value

Inducements (for next match)

Bloodweiser Babes (0-2):	__	x	50 000
Bribes (0-3):	__	x	100 000
Extra Training (0-4):	__	x	100 000
Halfling Master Chef (0-1):	__	x	300 000
Wandering Apothecaries (0-2):	__	x	100 000
Horatio X Schottenheim (0-1):	__	x	80 000
Card budget:		x	0
Gate:			
FAME:			

ROSTER BY OBBLM

Team Goods

Rerolls:	3	x	50 000	=	150 000
Fan Factor:	6	x	10 000	=	60 000
Assistant Coaches:	0	x	10 000	=	0
Cheerleaders:	0	x	10 000	=	0
Apothecary:	1	x	50 000	=	50 000
Team Value (incl MNGs value):					**1 830 000**
Induced Value:					**0**
Match Value (TV for match):					**1 830 000**
Treasury:					40 000

MNG · Journeyman · Used journeyman · New skill available · Stat upgrade · Stat downgrade

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